

# Timed automata with parametric updates

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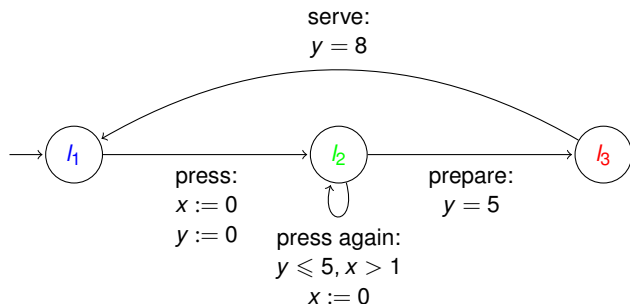
May 18, 2018

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<sup>1</sup>To be presented at ACSD 2018

# Example of timed automaton

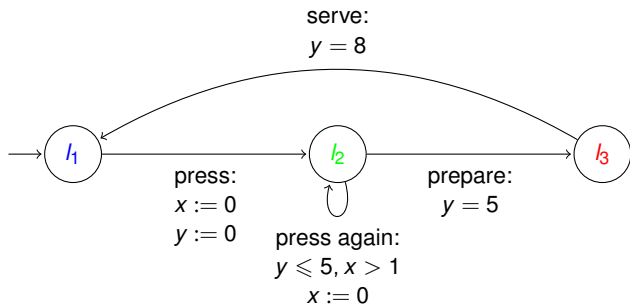
A **timed automaton** [AD94] which models a coffee machine



- ▶ Locations :  $\{l_1, l_2, l_3\}$ , clocks :  $\{x, y\}$ , action :  $\{\text{press, press again, prepare, serve}\}$
- ▶  $\text{Guard}(\text{press again}) = \{y \leq 5 \wedge x \geq 0\}$ ,  
 $\text{Guard}(\text{prepare}) = \{y = 5\}$ ,  $\text{Guard}(\text{serve}) = \{y = 8\}$
- ▶  $\text{Reset}(\text{press}) = \{x, y := 0\}$ ,  $\text{Reset}(\text{press again}) = \{x := 0\}$

## Example of timed automaton

A **timed automaton** which models a coffee machine [Alur and Dill, 1994]



► A run :  $(l_1, (0, 0)) \xrightarrow[2.1]{\text{press}} (l_2, (0, 0)) \xrightarrow[1.2]{\text{press again}} (l_2, (0, 1.2)) \xrightarrow[3.8]{\text{prepare}} (l_3, (3.8, 5)) \xrightarrow[3]{\text{serve}} (l_1, (6.8, 8))$

► triple (location, (value of  $x$ , value of  $y$ )) and  $\xrightarrow[\delta]{\text{name}}$  discrete transition “name” after a delay  $\delta$ .

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Parametric timed automata

PTA and related decidability problems

Common decision problems of timed automata

Common decision problems of parametric timed automata

Contributions

U2P-TA

Integer-valued U2P-TA

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# Example of parametric timed automaton

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*What if all constants are not specified ahead?*

A **parametric timed automaton** [AHV93] which models a parametric coffee machine

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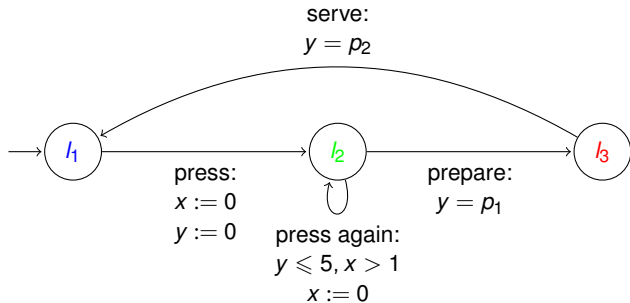
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- ▶ A possible run if  $p_1 = 2, p_2 = 3$ :  $(l_1, (0, 0)) \xrightarrow[2]{\text{press}} (l_2, (0, 0)) \xrightarrow[1]{\text{press again}} (l_2, (0, 1)) \xrightarrow[1]{\text{prepare}} (l_3, (1, 2)) \xrightarrow[1]{\text{serve}} (l_1, (2, 3))$
- ▶ The same run is impossible if  $p_1 = 5, p_2 = 2$ , or  $p_1 < 1$ .

# Common decision problems for timed automata

- ▶ *Reachability*: Is there a run such that the location  $l$  is reachable?
- Universality*: For all runs, is the location  $l$  reachable?

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# Common decision problems for timed automata

- ▶ *Reachability*: Is there a run such that the location  $l$  is reachable?
- ▶ *Universality*: For all runs, is the location  $l$  reachable?
- ▶ Proved decidable [AD94]. Strategy: construct a finite automaton using an abstraction of clock valuations (clock regions)

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# Common decision problems for parametric timed automata

- ▶ *EF-emptiness*: Is there a parameter valuation s.t. there exists a run reaching  $l$  in the instantiated TA?
- EF-synthesis*: Compute all parameter valuations s.t. there exists a run reaching  $l$  in the instantiated TA?

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# Common decision problems for parametric timed automata

- ▶ *EF-emptiness*: Is there a parameter valuation s.t. there exists a run reaching  $l$  in the instantiated TA?  
*EF-synthesis*: Compute all parameter valuations s.t. there exists a run reaching  $l$  in the instantiated TA?
- ▶ *EF-emptiness problem*: proved undecidable in general case [AHV93], unbounded integer-valued parameters, (un)bounded rational valued parameters and even with only one bounded parameter [Mil00]



# Common decision problems for parametric timed automata

- ▶ *EF-emptiness*: Is there a parameter valuation s.t. there exists a run reaching  $l$  in the instantiated TA?  
*EF-synthesis*: Compute all parameter valuations s.t. there exists a run reaching  $l$  in the instantiated TA?
- ▶ *EF-emptiness problem*: proved undecidable in general case [AHV93], unbounded integer-valued parameters, (un)bounded rational valued parameters and even with only one bounded parameter [Mil00]
- ▶ Need to add restrictions on parameters, or restrain the PTA syntax

# Contributions

- ▶ As almost everything is undecidable, we try to remove parameters from guards and invariants.
- ▶ The reachability problem is decidable for timed automata with updates to integer constants [BDFP04].

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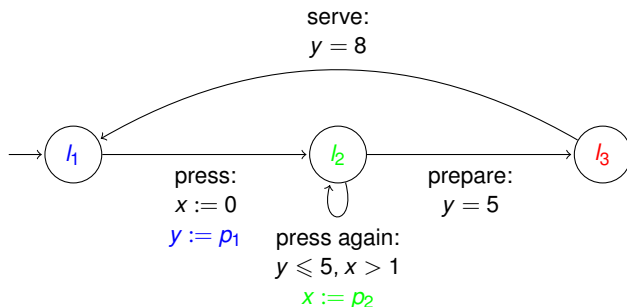
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- ▶ As almost everything is undecidable, we try to remove parameters from guards and invariants.
- ▶ The reachability problem is decidable for timed automata with updates to integer constants [BDFP04].
- ▶ New formalism with parametric updates of clocks: update-to-parameter TA (U2P-TA)
- ▶ One undecidability result and one decidability result

Update-to-parameter TA (U2P-TA) with two **rational-valued** parameters  $p_1, p_2$ :



Parametric clock updates:  $y := p_1, x := p_2$ .

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## Theorem

The EF-emptiness problem is undecidable for *bounded rational-valued U2P-TAs*

Proof sketch: we prove that a PTA can be transformed into an U2P-TA, using  $K_{MAX}$  the maximum value between constants and parameters appearing in guards.

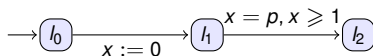


Figure: A PTA A

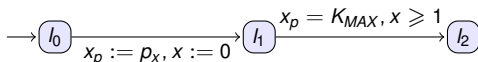


Figure: A U2P-TA obtained from A

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As we can transform any **unbounded rational-valued** U2P-TA into a **bounded rational-valued** U2P-TA:

## Theorem

*The EF-emptiness problem is undecidable for **unbounded rational-valued** U2P-TAs*

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# Integer-valued U2P-TA

U2P-TAs with **integer-valued** parameters.

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# Integer-valued U2P-TA

U2P-TAs with **integer-valued** parameters.

## Theorem

*EF-synthesis is computable for **unbounded integer-valued** U2P-TAs.*

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# Integer-valued U2P-TA

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U2P-TAs with **integer-valued** parameters.

## Theorem

*EF-synthesis is computable for **unbounded integer-valued** U2P-TAs.*

... and the *EF*-emptiness problem is decidable, *unlike integer-valued PTAs* [AHV93,BBLS15].

Proof sketch: using equivalence between parameter valuations if  $> K_{MAX}$ , we enumerate parameter valuations  $\leq K_{MAX}$ .

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- ▶ Two new subclasses of PTAs: rational-valued U2P-TAs for which the *EF*-emptiness problem is undecidable, and integer-valued U2P-TAs for which it is decidable.

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# Conclusion

- ▶ Two new subclasses of PTAs: rational-valued U2P-TAs for which the *EF*-emptiness problem is undecidable, and integer-valued U2P-TAs for which it is decidable.

## *Future work:*

- ▶ Find syntactic restrictions in order to find a decidability result for rational parameter valuations
- ▶ Adapt our formalism to hybrid systems, in which clocks can evolve at different rates

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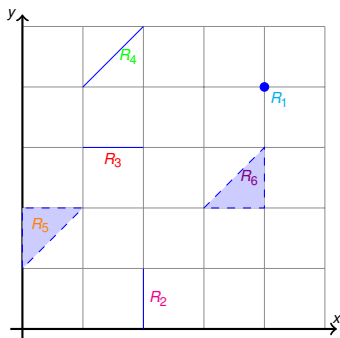
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# Clock regions



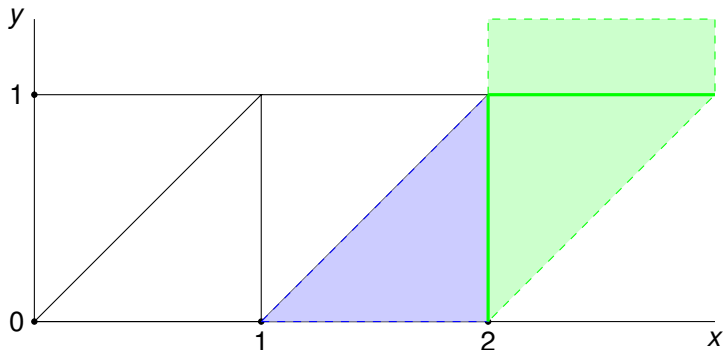
- ▶ The corner point:  $R_1 = \{(4, 4)\}$
- ▶ The vertical line:  $R_2 = \{(x, y) \mid x = 2, 0 < y < 1\}$
- ▶ The horizontal line:  $R_3 = \{(x, y) \mid y = 3, 1 < x < 2\}$
- ▶ The diagonal:  $R_4 = \{(x, y) \mid x = y - 3, 4 < y < 5\}$
- ▶ The upward triangle:  $R_5 = \{(x, y) \mid 0 < x < y - 1, 1 < y < 2\}$
- ▶ The downward triangle:  $R_6 = \{(x, y) \mid y + 1 < x < 4, 2 < y < 3\}$

# Clock regions

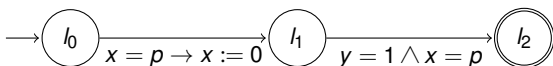
Two clocks  $x, y$ , max constants  $c_x = 2, c_y = 1$ .

Time successors of the blue region

$\{0 < y < 1, 0 < y < x - 1\}$  different of itself: four regions in green:  $\{0 < y < 1, x = 2\}$ ,  $\{0 < y < 1, x > 2\}$ ,  $\{y = 1, x > 2\}$  and  $\{y > 1, x > 2\}$



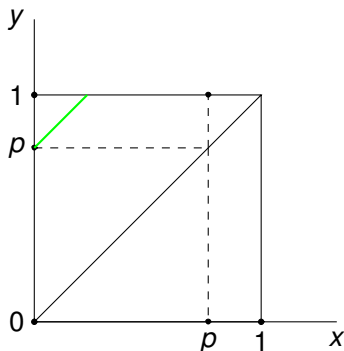
# Using regions for parametric timed automata ?



In  $l_1$ :  $(x, y) = (0, p)$

But after letting some time elapse, depending on the value of  $0 < p < 1$  we reach different regions:

- ▶ region  $y = 1, 0 < x < p$  if  $1 > p > \frac{1}{2}$



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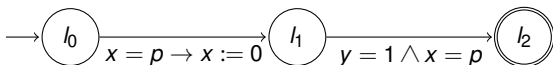
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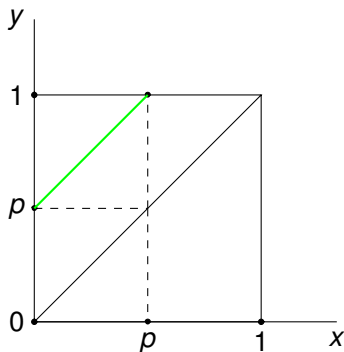
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In  $l_1$ :  $(x, y) = (0, p)$

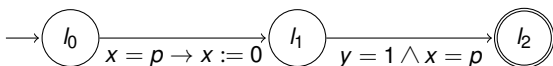
But after letting some time elapse, depending on the value of  $0 < p < 1$  we access different regions:

- ▶ region  $y = 1, x = p$  if  $p = \frac{1}{2}$





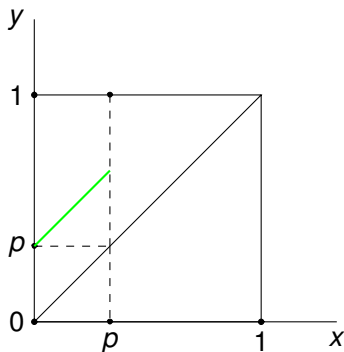
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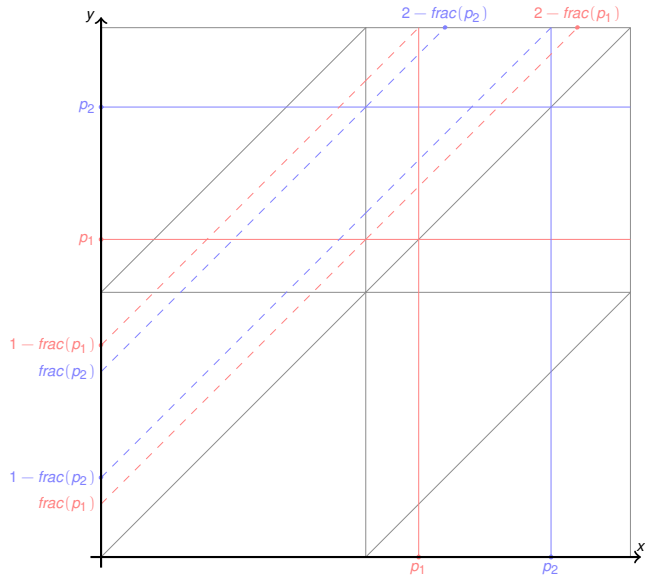
In  $l_1$ :  $(x, y) = (0, p)$

But after letting some time elapse, depending on the value of  $0 < p < 1$  we access different regions:

- ▶ region  $p < y < 1, x = p$  if  $p < \frac{1}{2}$



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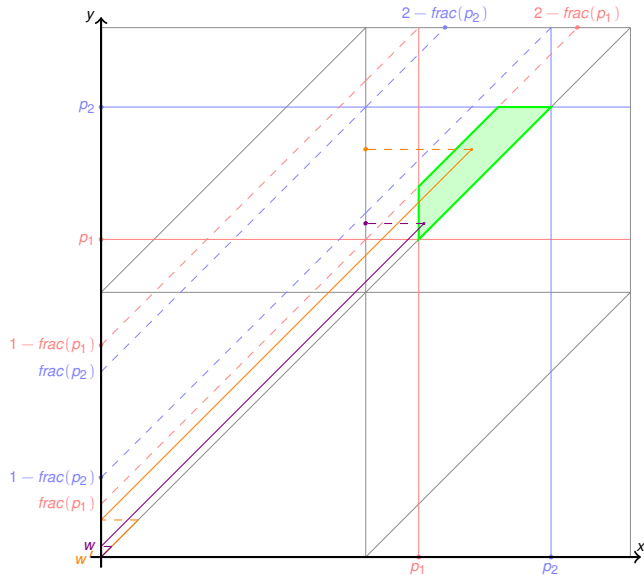
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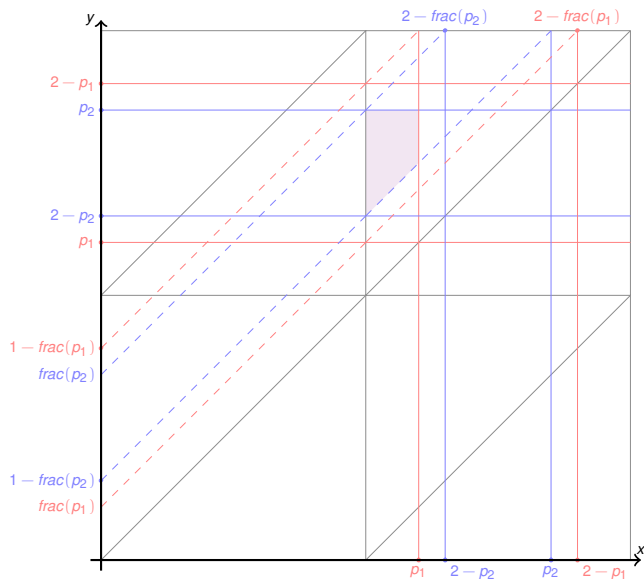
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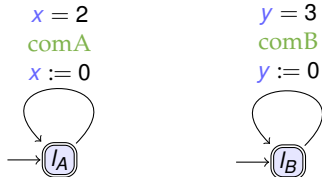
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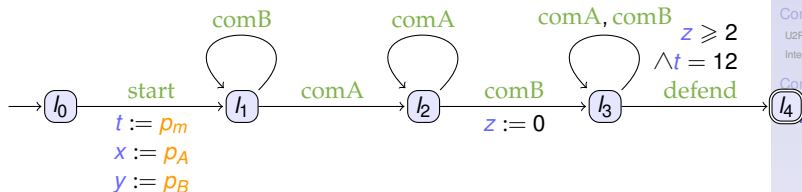
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# Example



(a) Committee A

(b) Committee B



(c) A PhD student's defense workflow

Figure: A motivating example of integer-valued U2P-TA

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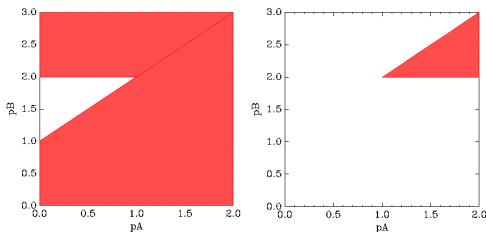
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Graphical visualization in two dimensions of the parameter synthesis of with  $p_m = 6$  (left) and  $p_m = 9$  (right) provided by IMITATOR. Constraints are:

$$p_A \leq 2 \wedge p_B \leq p_A + 1$$

∨

$$p_B \geq 2 \wedge p_B \leq 3 \wedge p_B \geq p_A + 1$$

with  $p_m = 6$

$$p_B \geq 2 \wedge p_A \leq 2 \wedge p_A + 1 \geq p_B$$

with  $p_m = 9$