

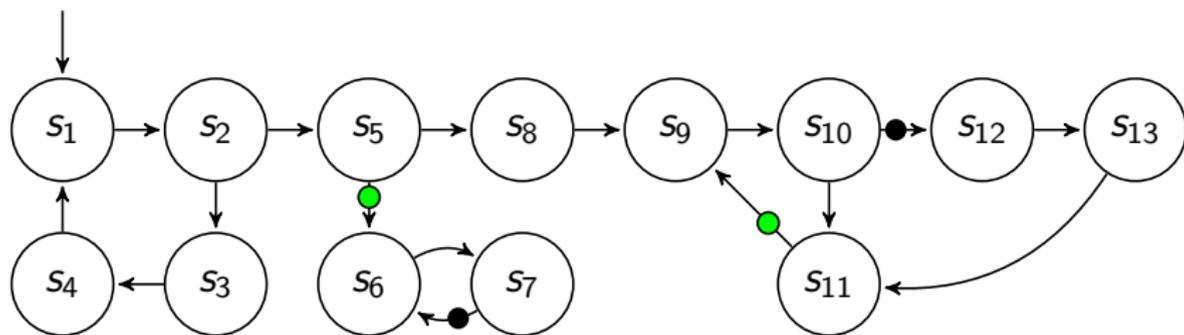
# Three SCC-based Emptiness Checks for Generalized Büchi Automata

LPAR'19

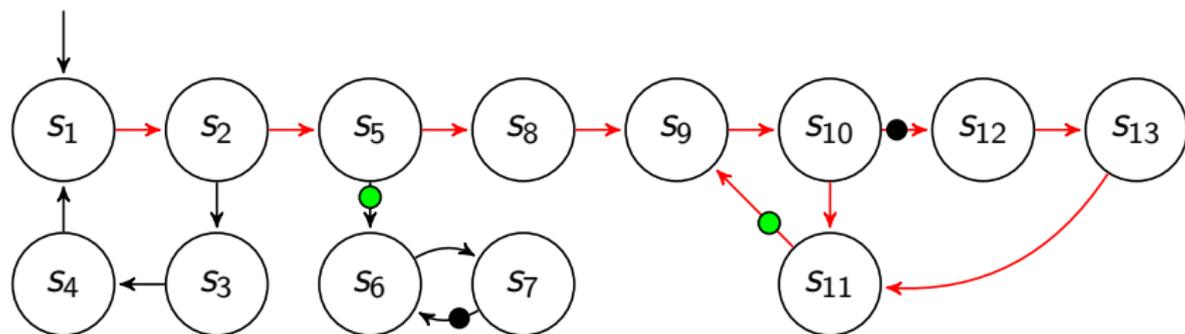
E. Renault, A. Duret-Lutz, F. Kordon, D. Poitrenaud

Thursday, December 19th

# Transition-based Generalized Büchi Automata

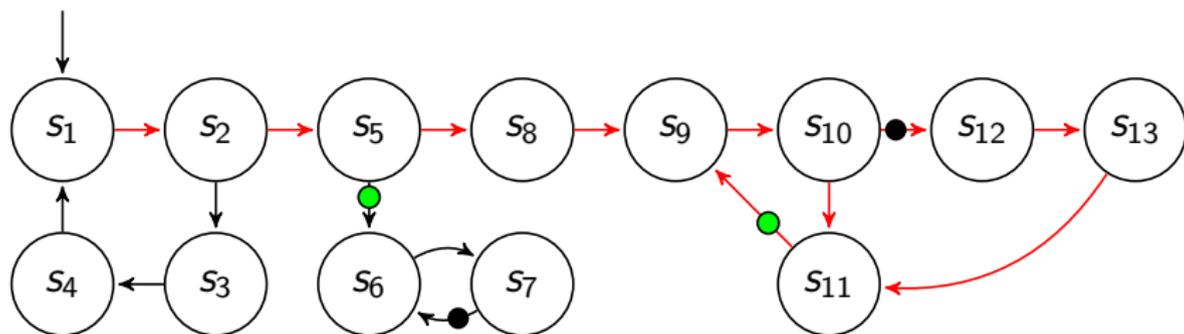


# Transition-based Generalized Büchi Automata



Runs are **accepting** iff they visit each acceptance set infinitely often.

# Transition-based Generalized Büchi Automata



Runs are **accepting** iff they visit each acceptance set infinitely often.

An **emptiness check** looks for **accepting** runs.

## Existing explicit emptiness checks

- **NDFS-based**: look for accepting runs of the automaton using a second interleaved DFS,
- **SCC-based**: compute SCCs of the automaton and maintains acceptance sets for each SCCs using one DFS.

	<u>NDFS-based</u>	<u>SCC-based</u>
On-the-Fly	✓	✓
Bit state hashing	all states but DFS	only dead SCCs
State space caching	all states but DFS	only dead SCCs
Max memory req. for BA	2 bits per state	1 int per state
Generalization	difficult	trivial
Earlier CE detection	—	✓

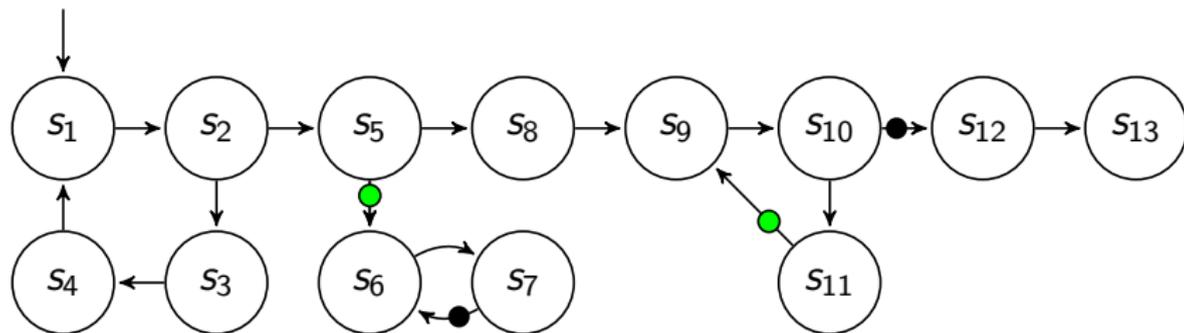
# This Talk!

Is there a best explicit SCC computation algorithm?

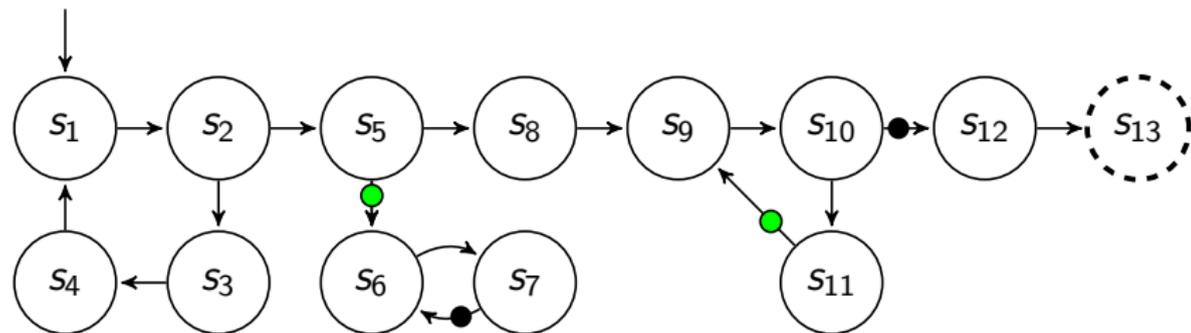
How to transform SCCs computation algorithms into generalized emptiness checks?

What is the cost of adding the emptiness check to an SCC computation algorithm?

# Terminology

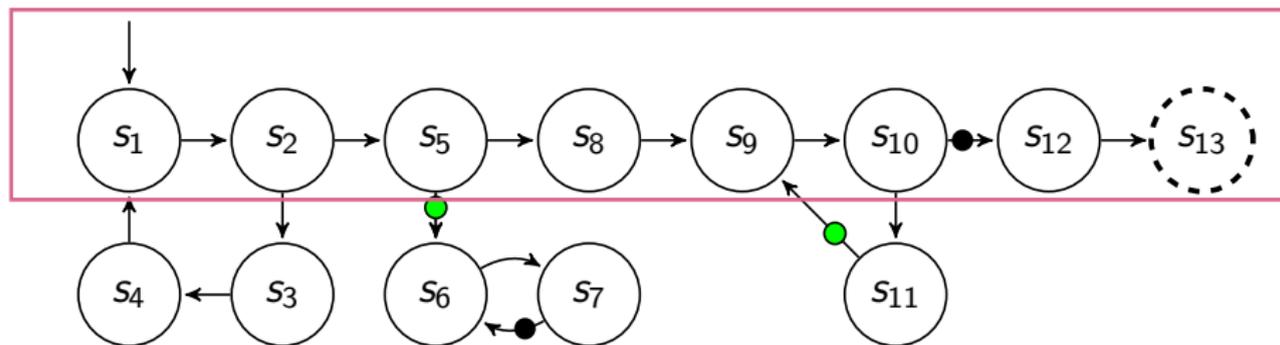


# Terminology



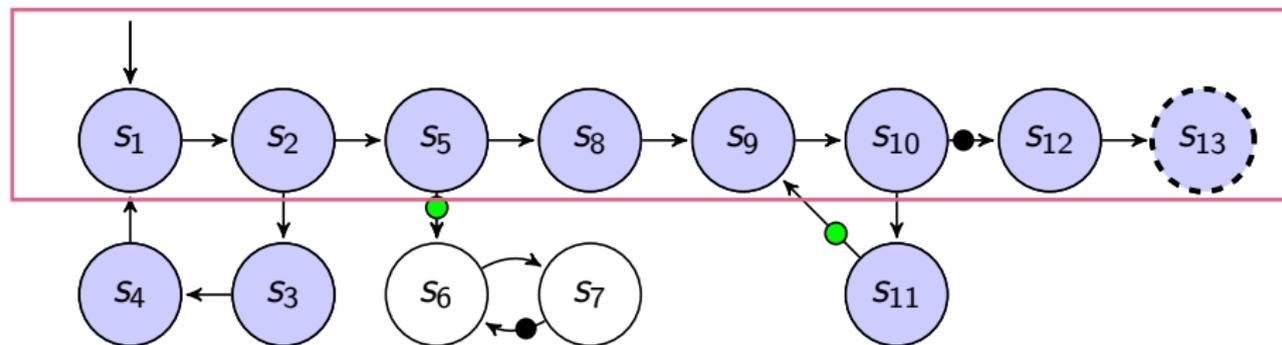
Current state

# Terminology



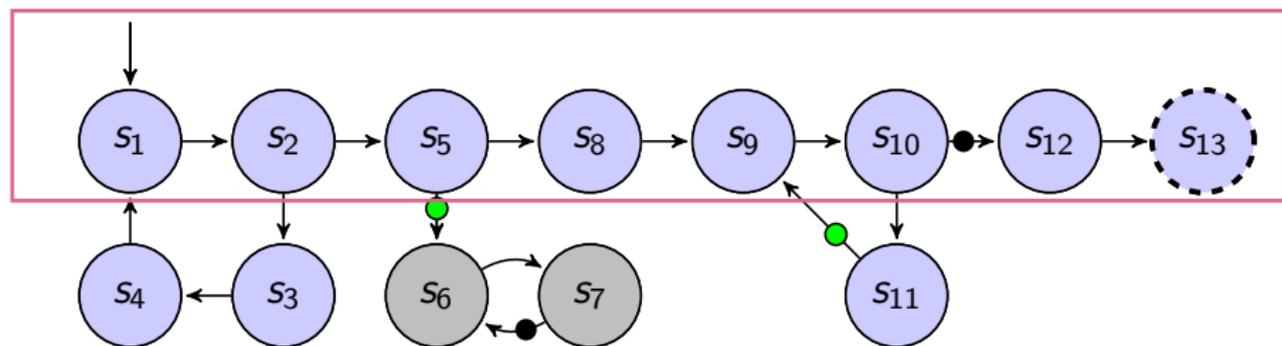
-  DFS stack
-  Current state

# Terminology



-  DFS stack
-  Current state
-  LIVE state

# Terminology



DFS stack



DEAD state

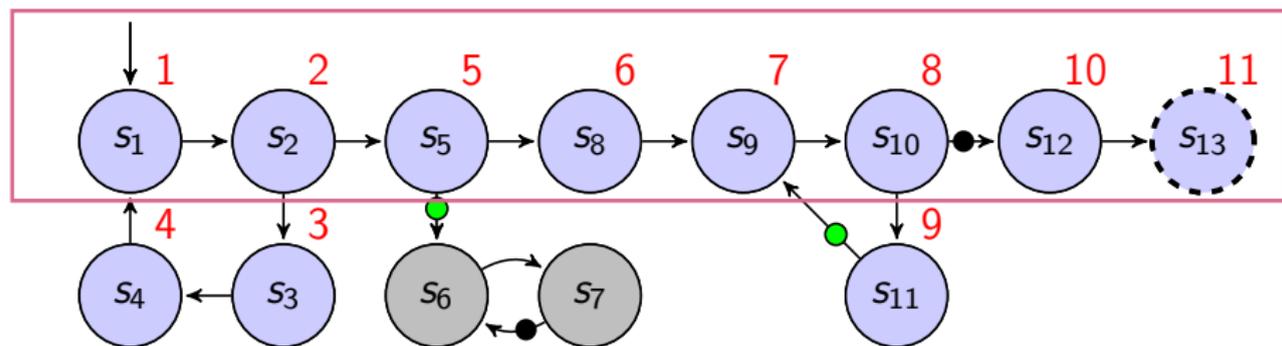


Current state



LIVE state

# Terminology



DFS stack



DEAD state



Current state

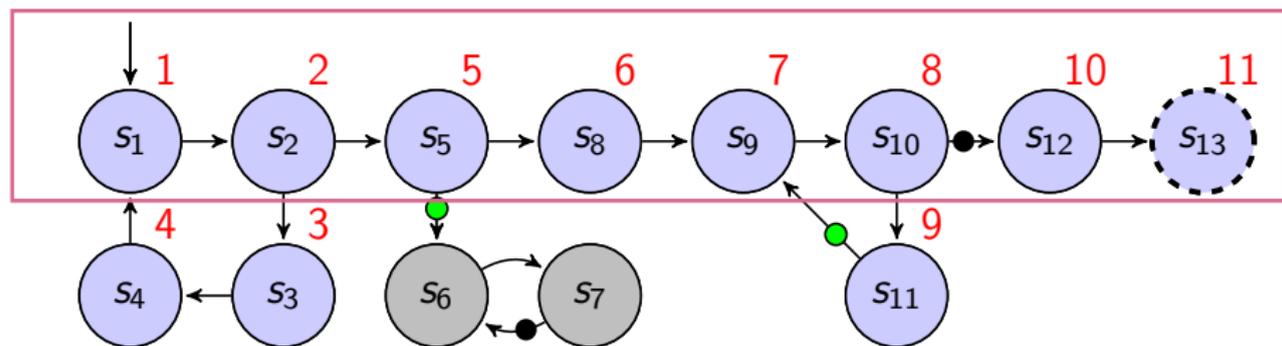


LIVE number



LIVE state

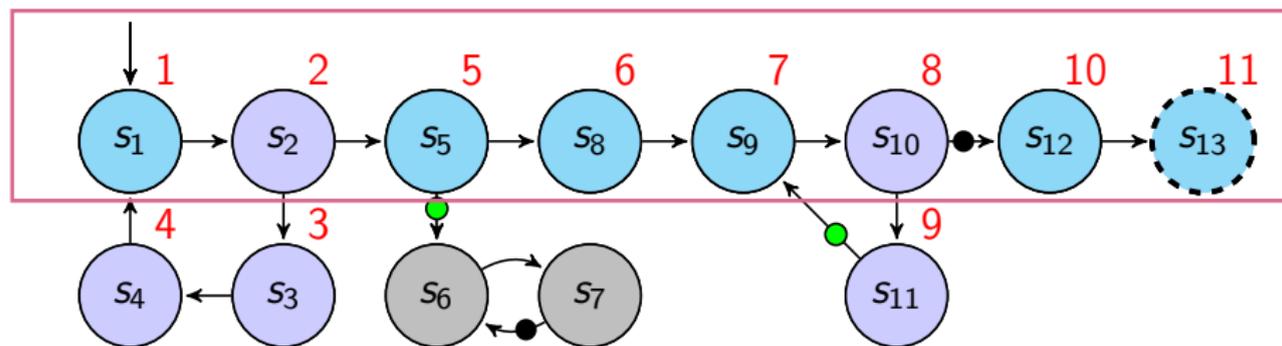
# Terminology



LIVE stack

$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	$s_8$	$s_9$	$s_{10}$	$s_{11}$	$s_{12}$	$s_{13}$
1	2	3	4	5	6	7	8	9	10	11

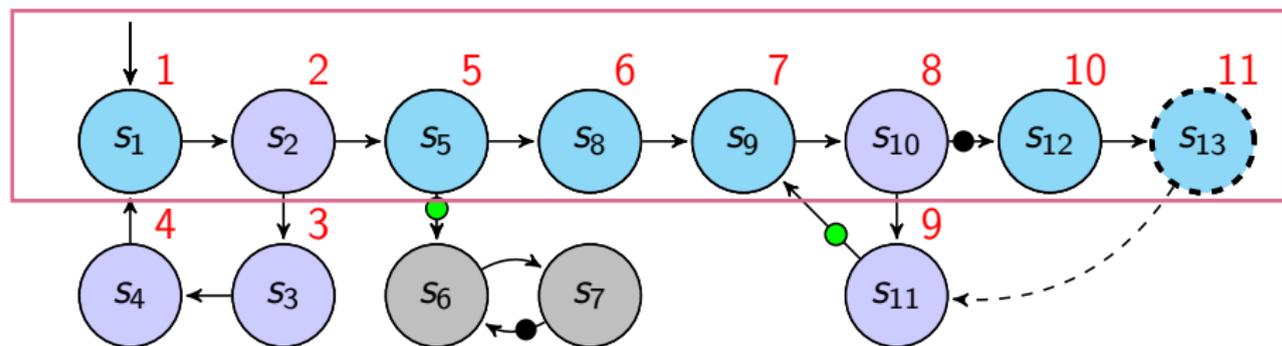
# Terminology



LIVE stack

$S_1$	$S_2$	$S_3$	$S_4$	$S_5$	$S_8$	$S_9$	$S_{10}$	$S_{11}$	$S_{12}$	$S_{13}$
1	2	3	4	5	6	7	8	9	10	11

# Terminology



LIVE stack

	$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	$s_8$	$s_9$	$s_{10}$	$s_{11}$	$s_{12}$	$s_{13}$
	1	2	3	4	5	6	7	8	9	10	11

Tarjan [1972]

Dijkstra [1973]

## Tarjan [1972]

- Associates an identifier (*lowlink*) to each state on the DFS stack;
- These *lowlinks* are stored in a *lowlink stack*
- Every new state pushed on the DFS stack has for *lowlink* :  $\text{LIVE stack size}() + 1$ ;
- For every backtrack, the *lowlink* at the top of the *lowlink stack* will be affected to a smaller or equal value;
- If a state that has a *lowlink* equal to its LIVE number it's a root: when this state will be popped, all states with a greater LIVE number will be removed from LIVE stack.

## Dijkstra [1973]

Tarjan [1972]



Geldenhuys and Valmari [2004]

Dijkstra [1973]

Tarjan [1972]



Geldenhuys and Valmari [2004]

- Büchi Automaton;
- One *lowlink* per LIVE state;
- An extra stack for DFS position of accepting states;

Dijkstra [1973]

Tarjan [1972]

Geldenhuys and Valmari [2004]

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- Büchi Automaton;
- One *lowlink* per LIVE state;
- An extra stack for DFS position of accepting states;

Dijkstra [1973]

Tarjan [1972]

Geldenhuijs and Valmari [2004]

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- Generalized Büchi Automaton;
- One *lowlink* per state on the DFS stack;
- A set of acceptance sets per element in the *lowlink stack*;

- Büchi Automaton;
- One *lowlink* per LIVE state;
- An extra stack for DFS position of accepting states;

Dijkstra [1973]

Tarjan [1972]



Geldenhuys and Valmari [2004]



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Dijkstra [1973]

Tarjan [1972]

Geldenhuijs and Valmari [2004]

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- Associates an identifier (*DFS Position*) to each state on the DFS stack;
- These *DFS Position* are stored in a *root stack*
- When a backedge is found, the *root stack* is updated until the top of this stack is lesser or equal to the *DFS Position* of the destination;
- If a state that has a *DFS position* equal to the top of the *root stack* it's a root: when this state will be popped, all states with a greater LIVE number will be removed from LIVE stack.

Dijkstra [1973]

Tarjan [1972]



Geldenhuys and Valmari [2004]



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Dijkstra [1973]



Couvreur [1999]

Tarjan [1972]

Geldenhuijs and Valmari [2004]

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- Generalized Büchi Automaton;
- Rediscovered Dijkstra [1973] starting from Tarjan [1972];
- Hybrid algorithm between SCC-based and NDFS-based;
- An acceptance set per element in the *root stack*;

Dijkstra [1973]

Couvreur [1999]

Tarjan [1972]



Geldenhuys and Valmari [2004]



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Dijkstra [1973]



Couvreur [1999]



Couvreur et al. [2005]

Tarjan [1972]

Geldenhuis and Valmari [2004]

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- Restores the SCC-based aspect of the algorithm by storing states in the same SCC;
- Two new heuristics using characteristic of Dijkstra's algorithm;
- Counterexamples extraction;

Dijkstra [1973]

Couvreur [1999]

Couvreur et al. [2005]

Tarjan [1972]



Geldenhuys and Valmari [2004]



LPAR'19

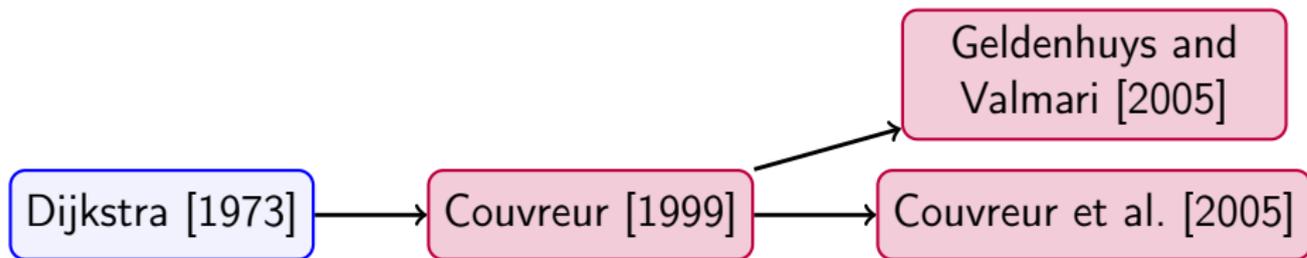
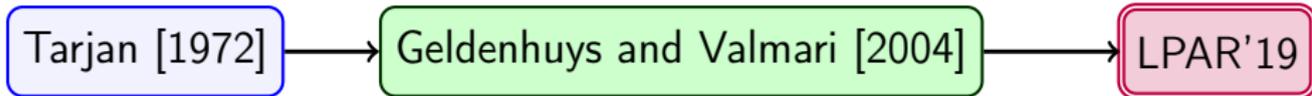
Dijkstra [1973]



Couvreur [1999]



Couvreur et al. [2005]



Tarjan [1972]

Geldenhuys and Valmari [2004]

LPAR'19

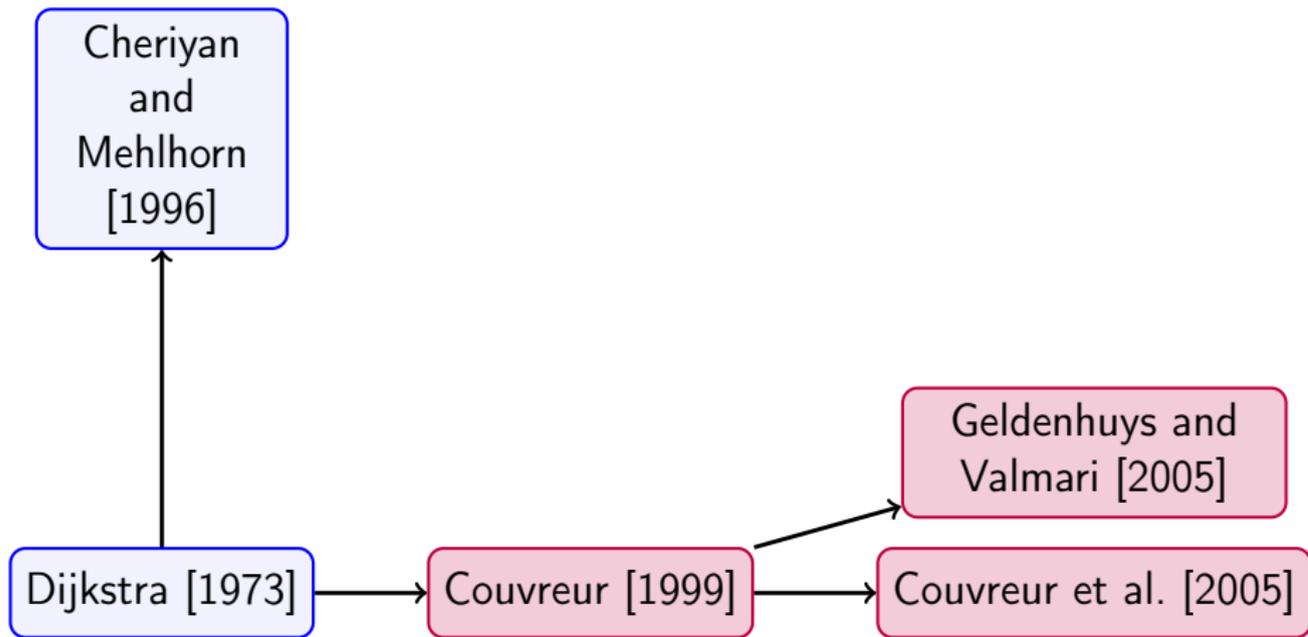
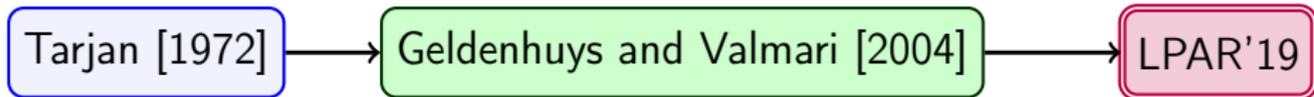
- Combines Geldenhuys and Valmari [2004] and Couvreur [1999];
- More efficient data structure;
- Counterexamples extraction;

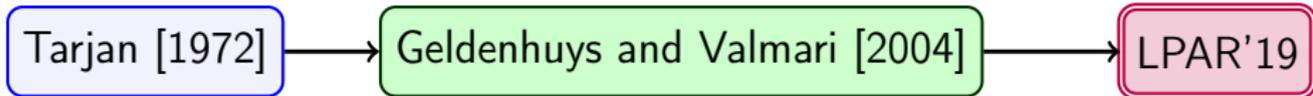
Dijkstra [1973]

Couvreur [1999]

Geldenhuys and Valmari [2005]

Couvreur et al. [2005]





Cheriyān  
and  
Mehlhorn  
[1996]

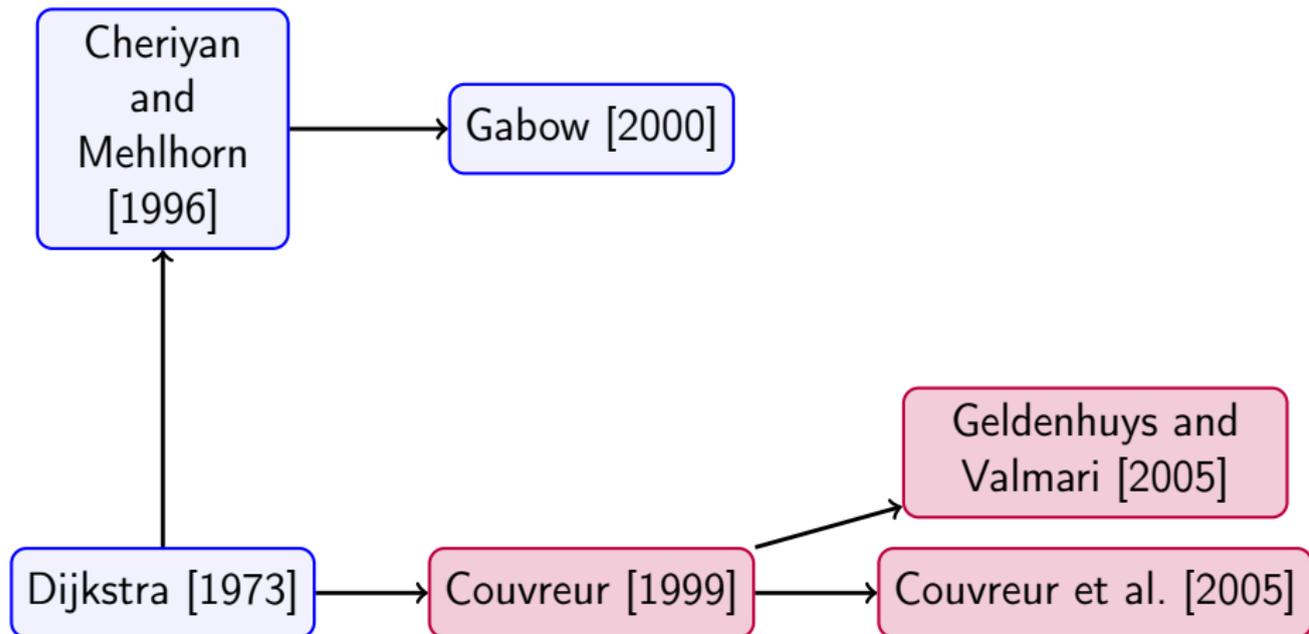
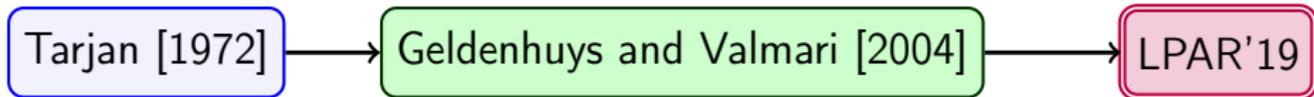
- Optimisation for dense explicit graph;
- Theoretical complexity analysis;

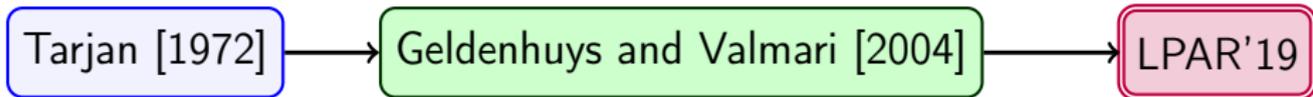
Dijkstra [1973]

Couvreur [1999]

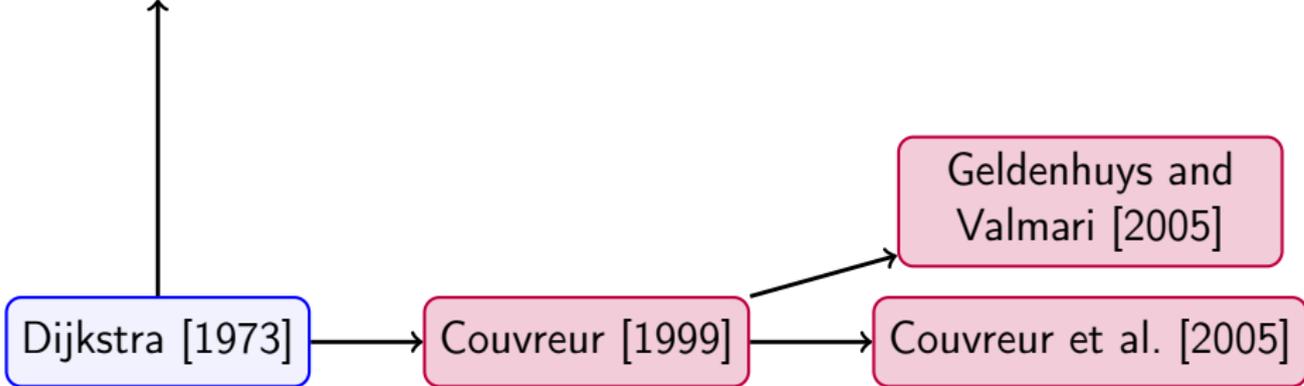
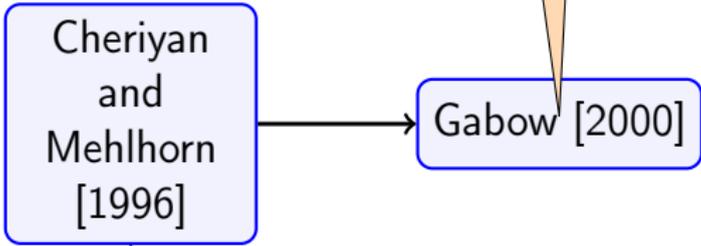
Geldenhuys and  
Valmari [2005]

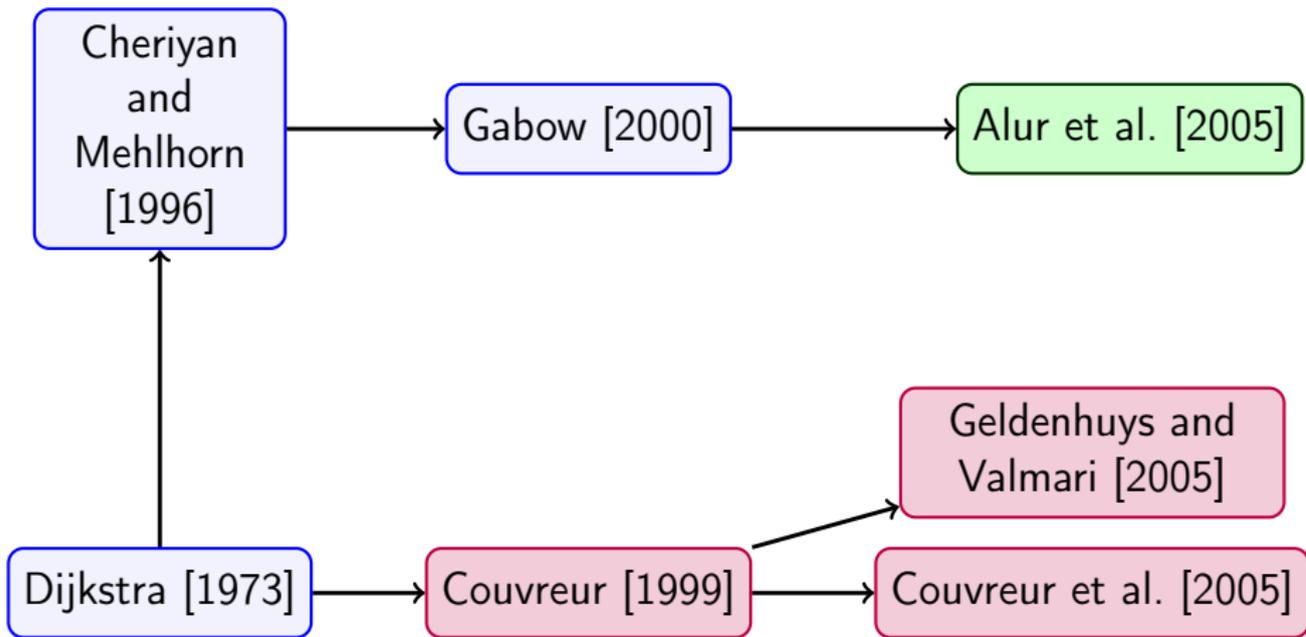
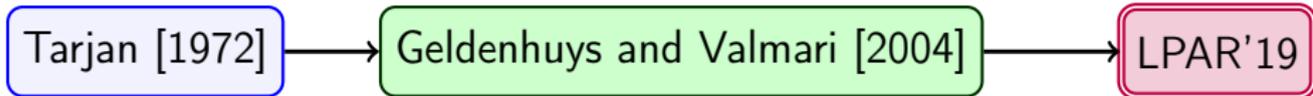
Couvreur et al. [2005]

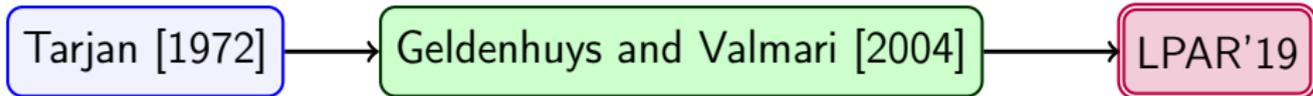




• Rediscovered Cheriyan and Mehlhorn [1996] starting from Tarjan [1972];





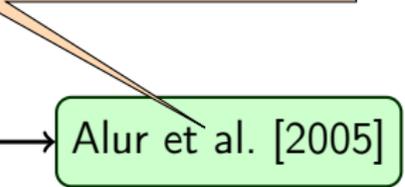


• Propose an emptiness check similar to Couvreur et al. [2005] for Büchi Automaton;

Cheriyān and Mehlhorn [1996]

Gabow [2000]

Alur et al. [2005]

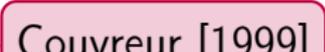


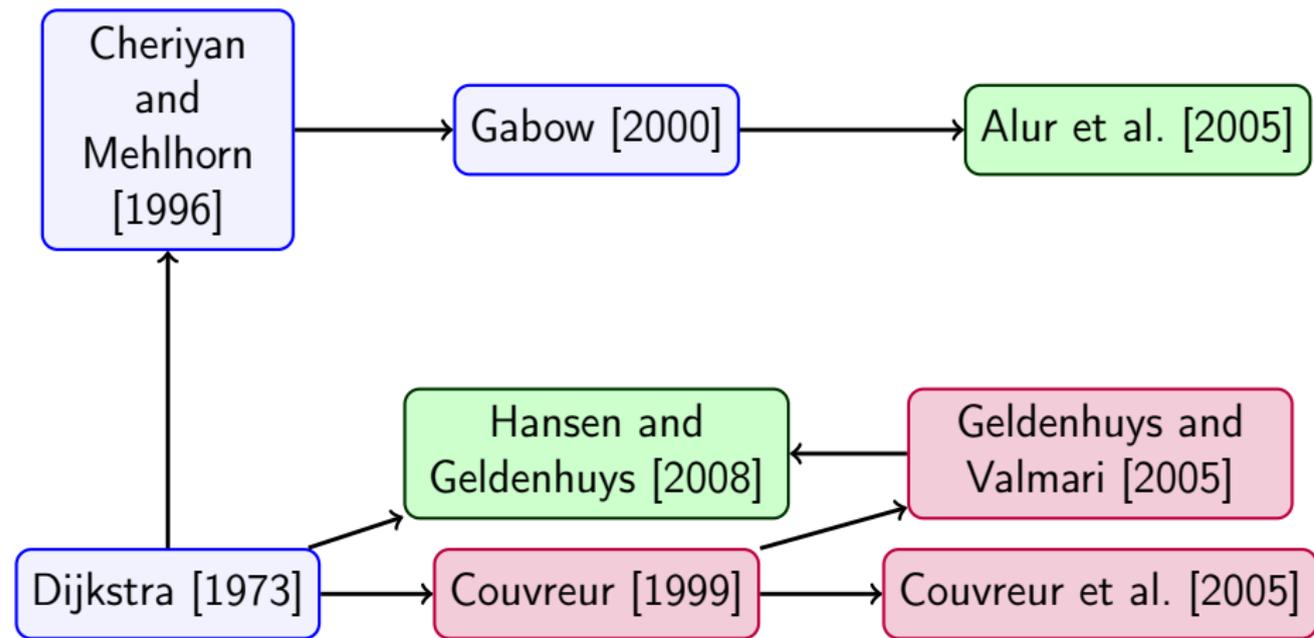
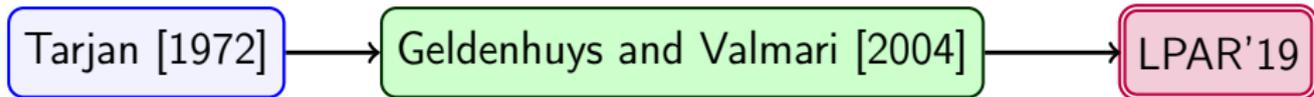
Dijkstra [1973]

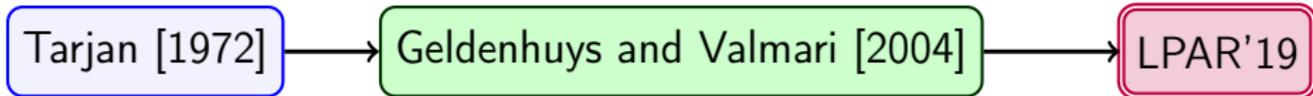
Couvreur [1999]

Geldenhuys and Valmari [2005]

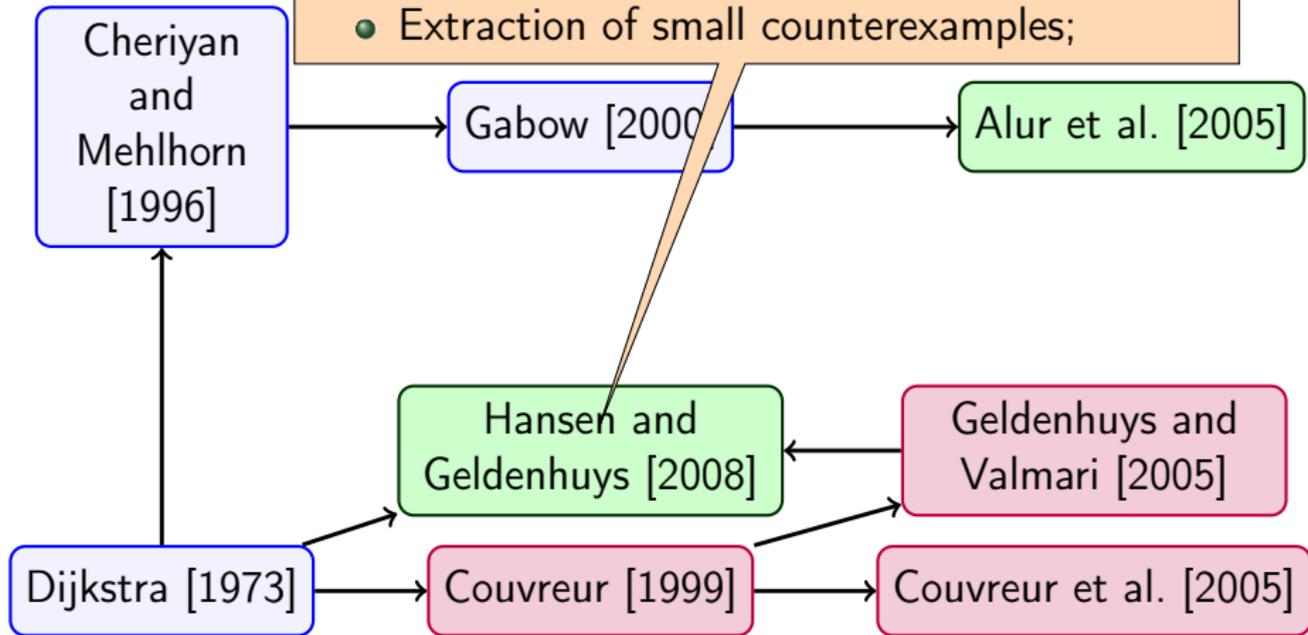
Couvreur et al. [2005]

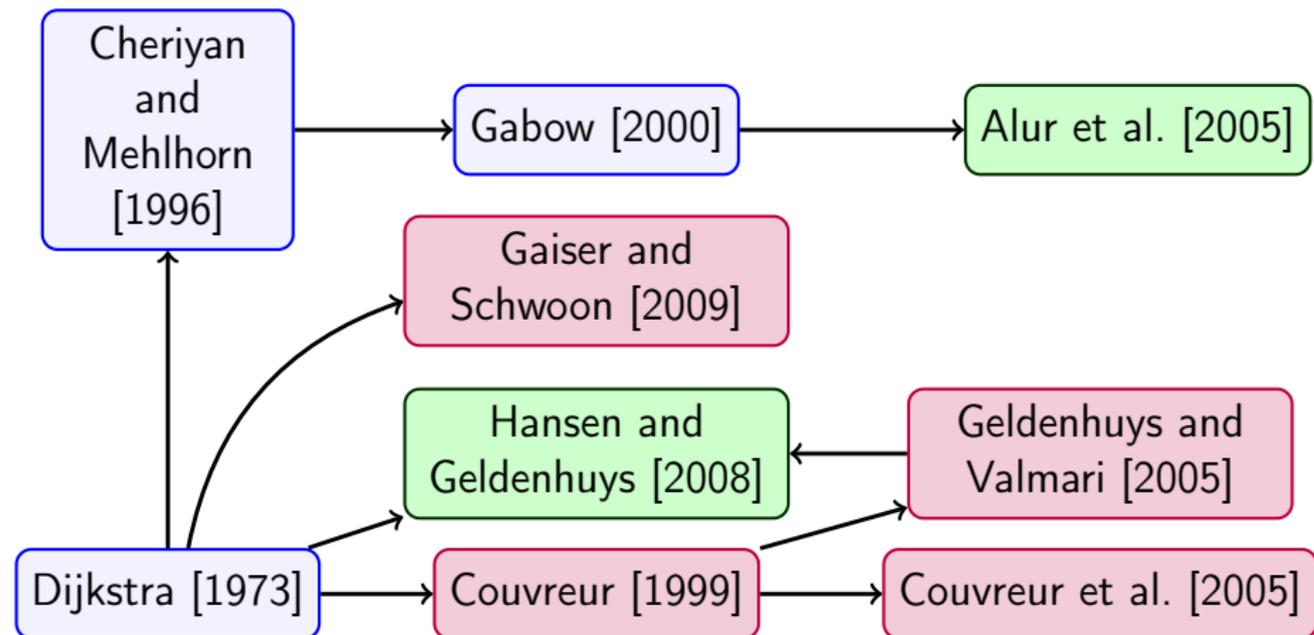
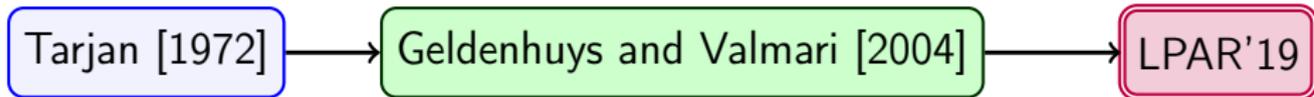


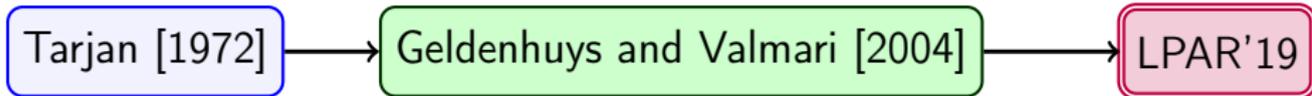




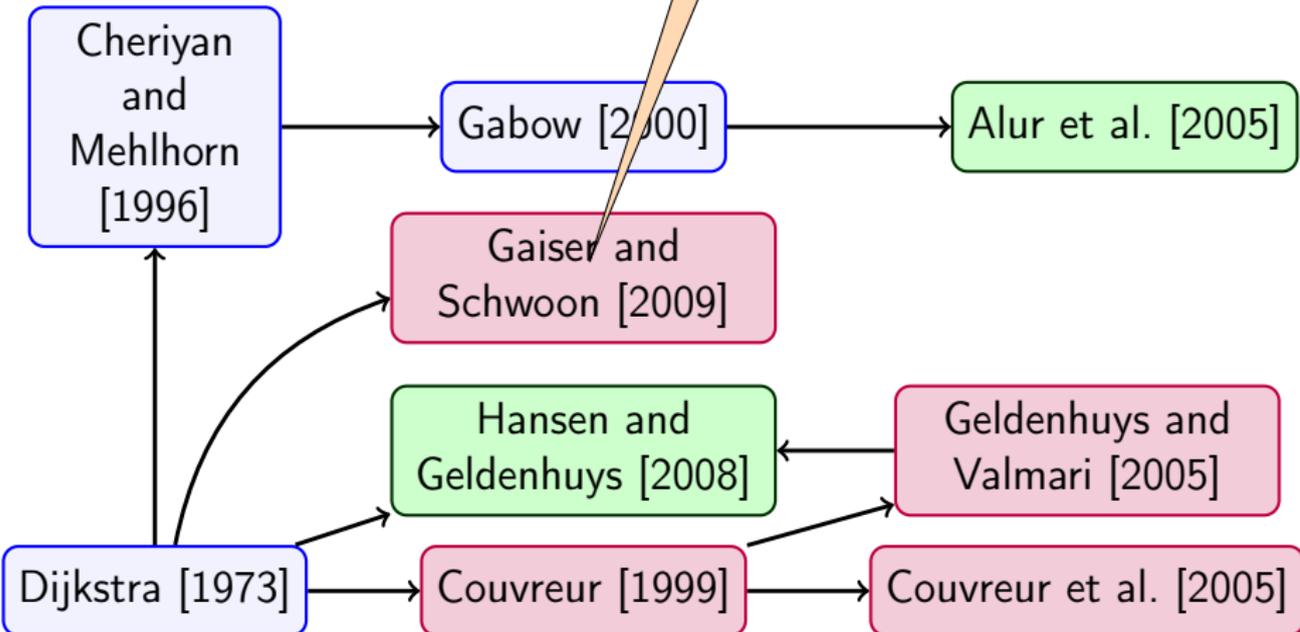
- Propose an emptiness check similar to Alur et al. [2005] for Büchi Automaton;
- Extraction of small counterexamples;

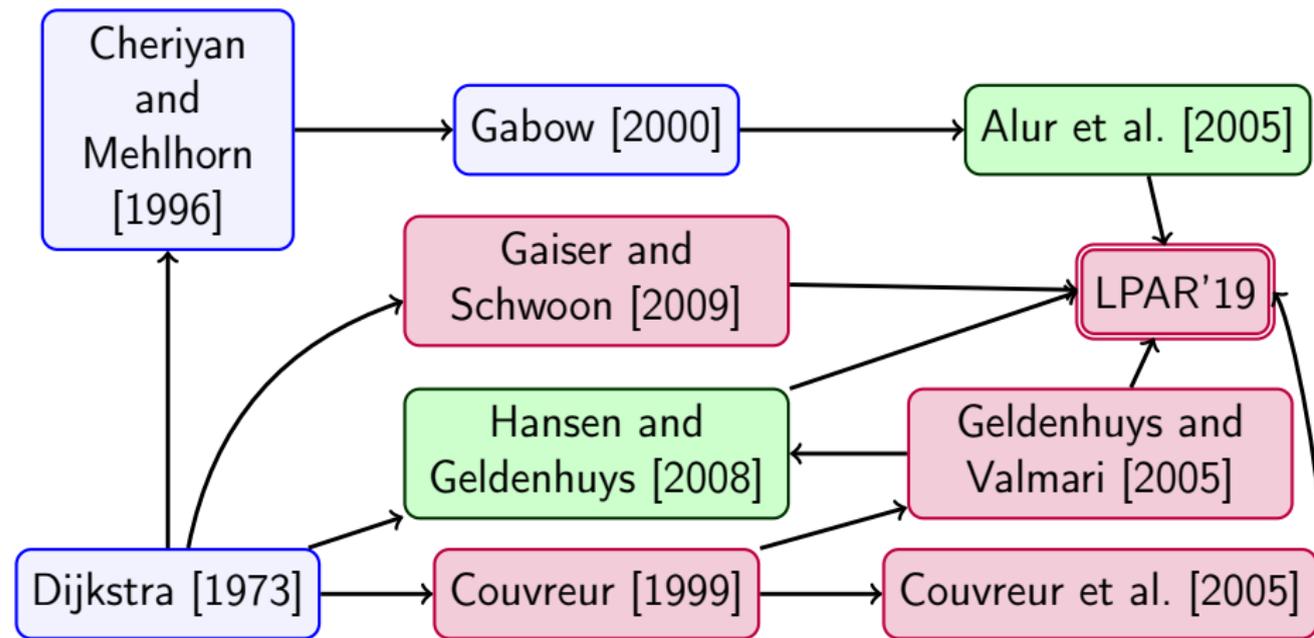
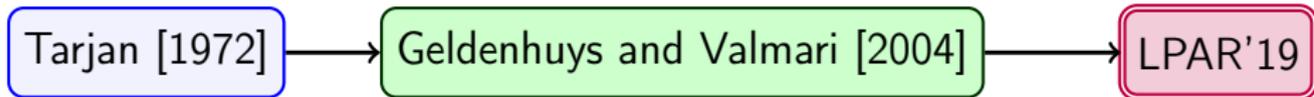


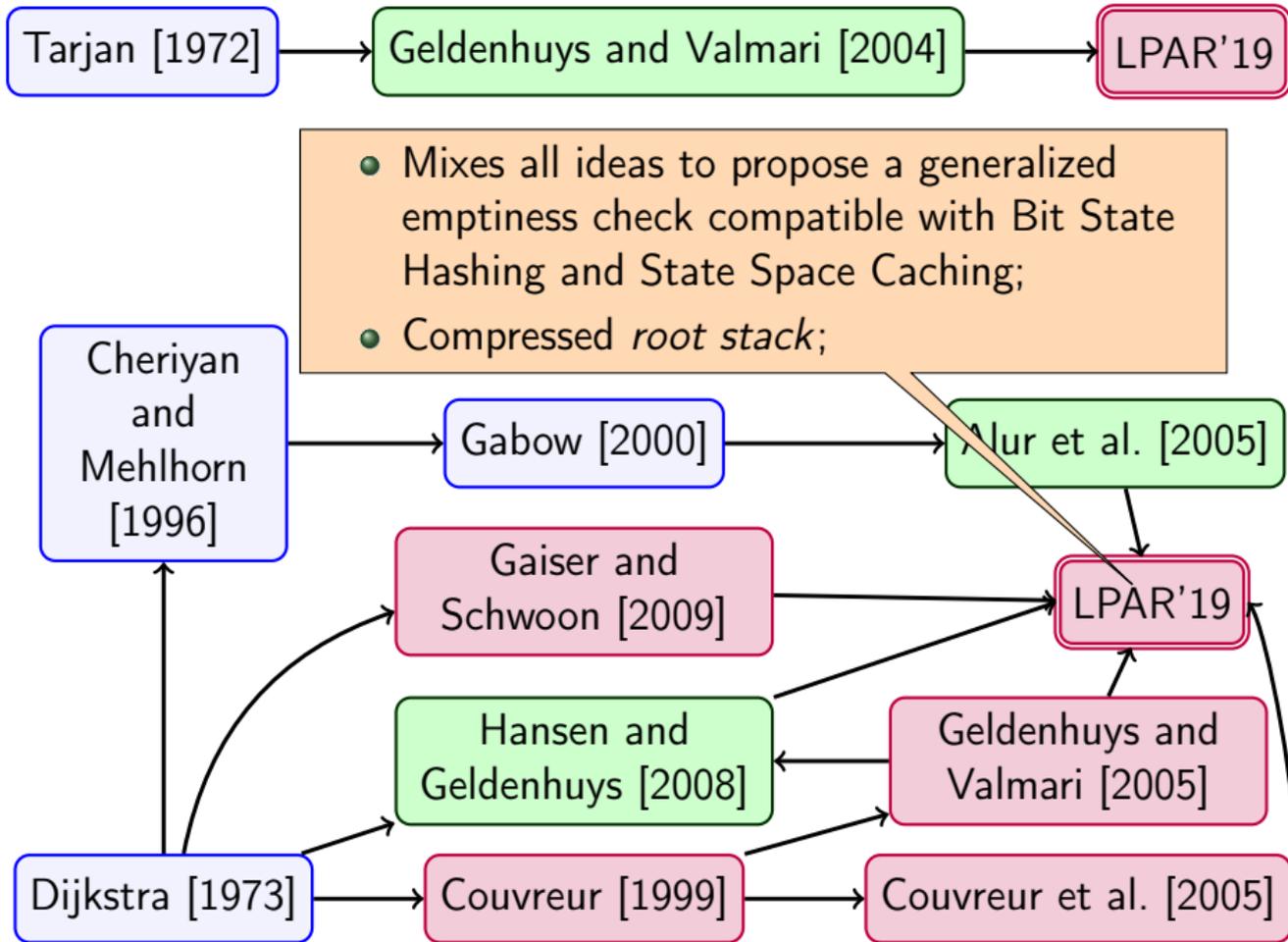


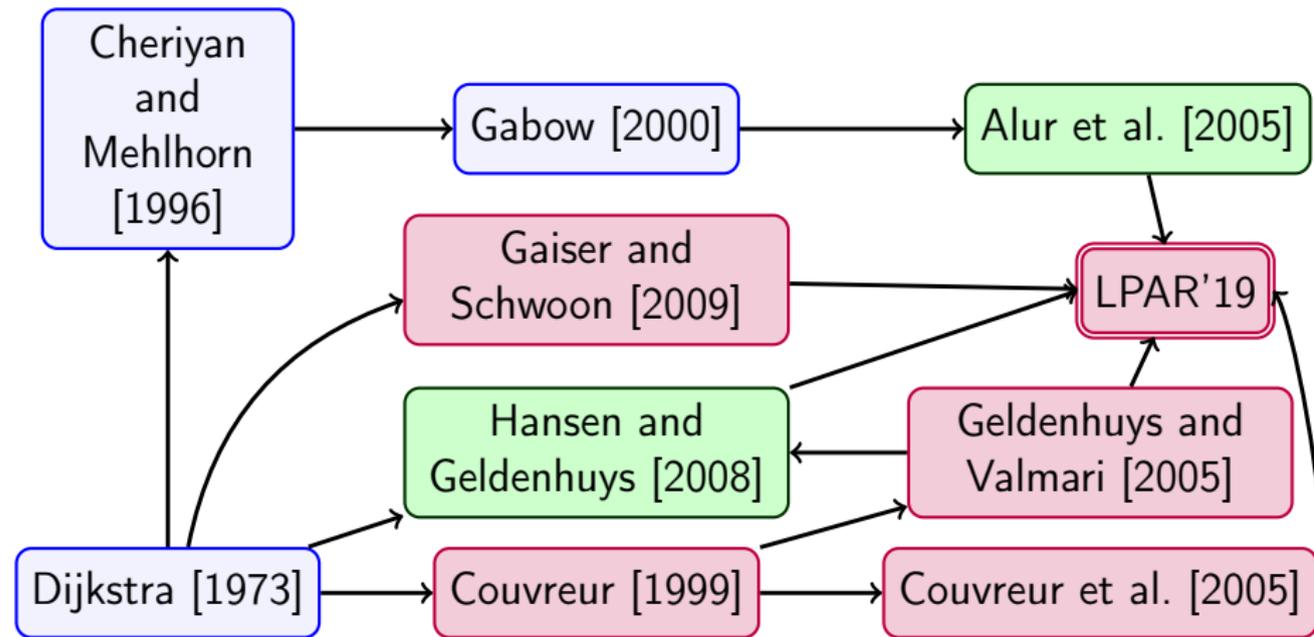
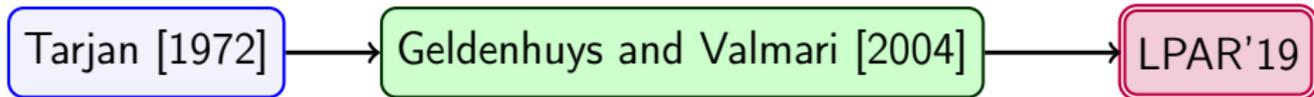


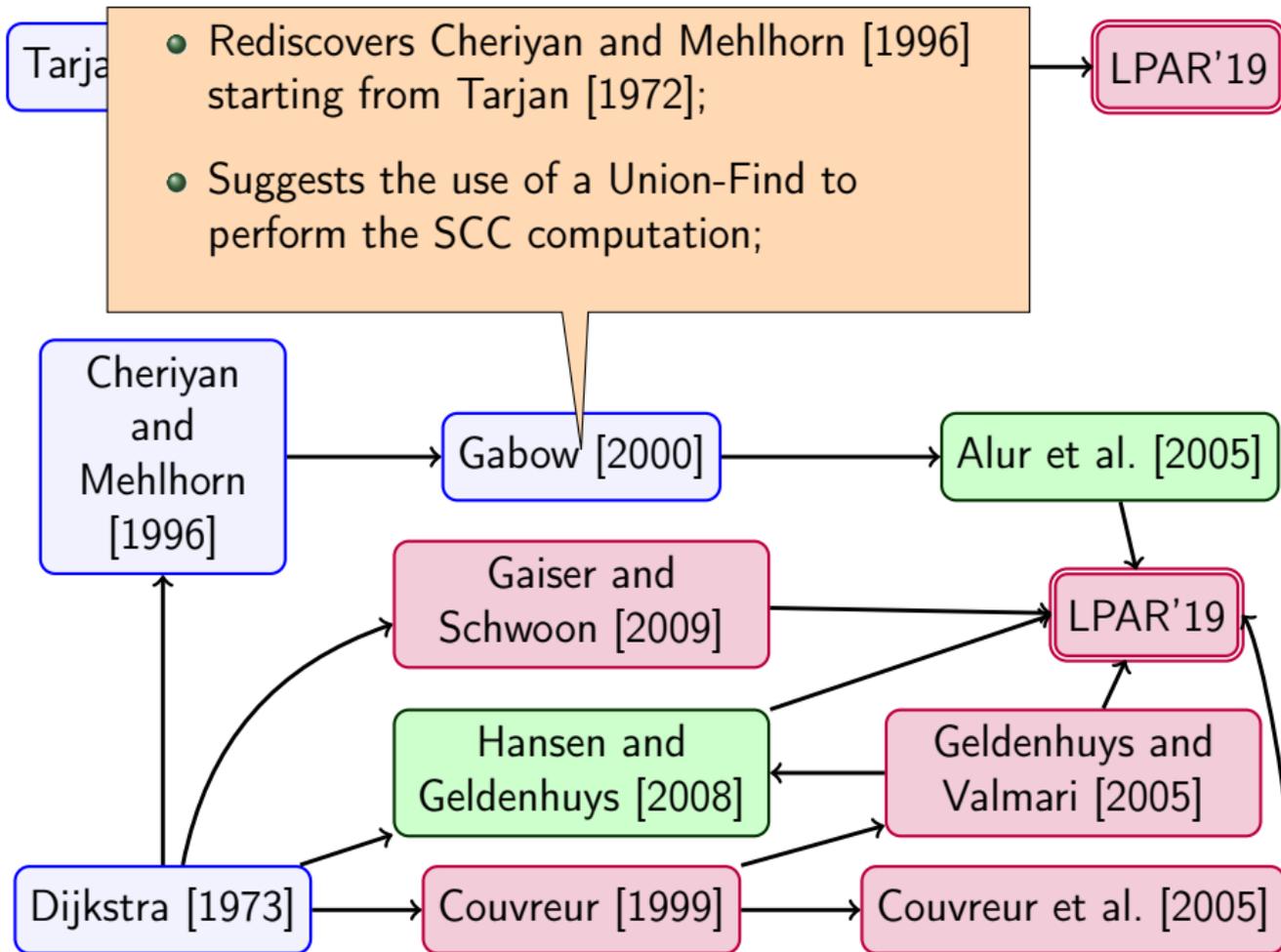
• Propose an emptiness check similar to Couvreur et al. [2005] for Generalized Büchi Automaton;

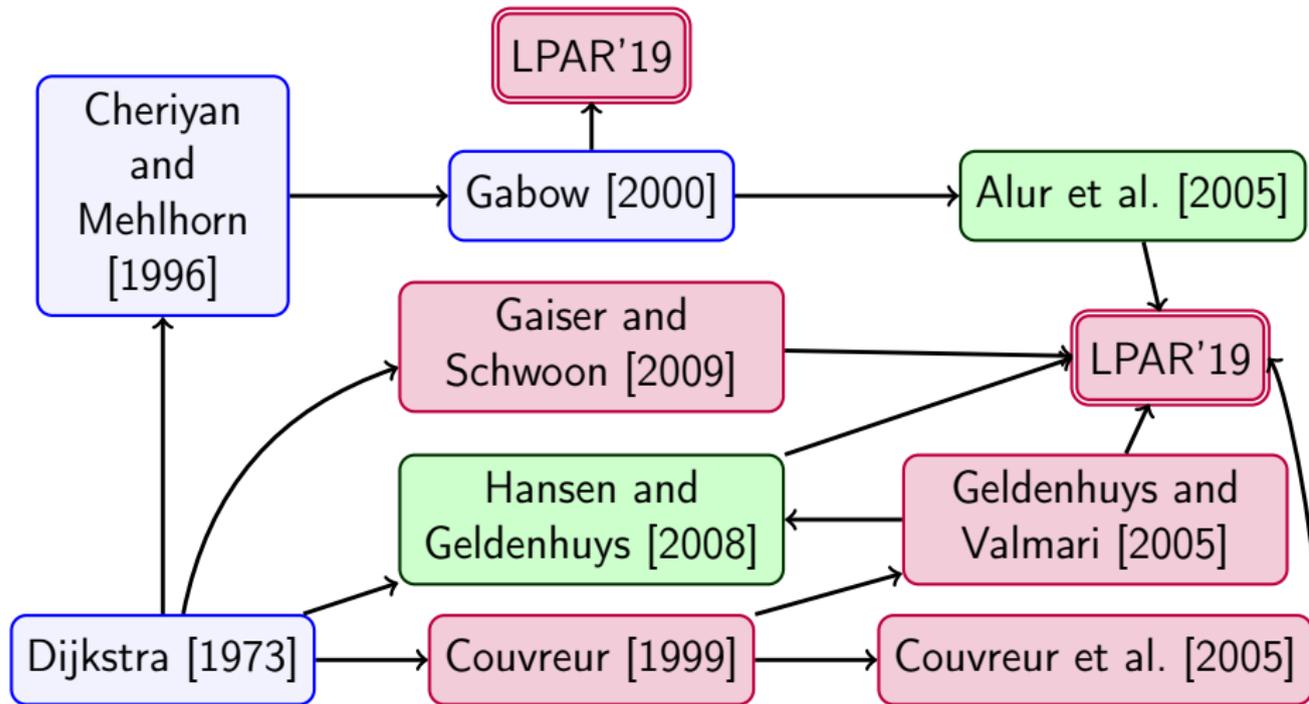
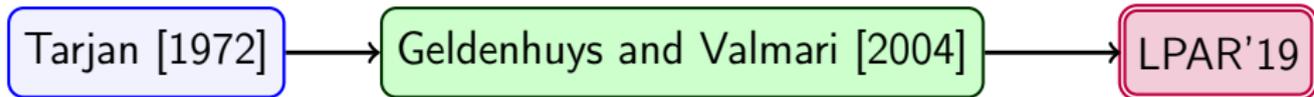






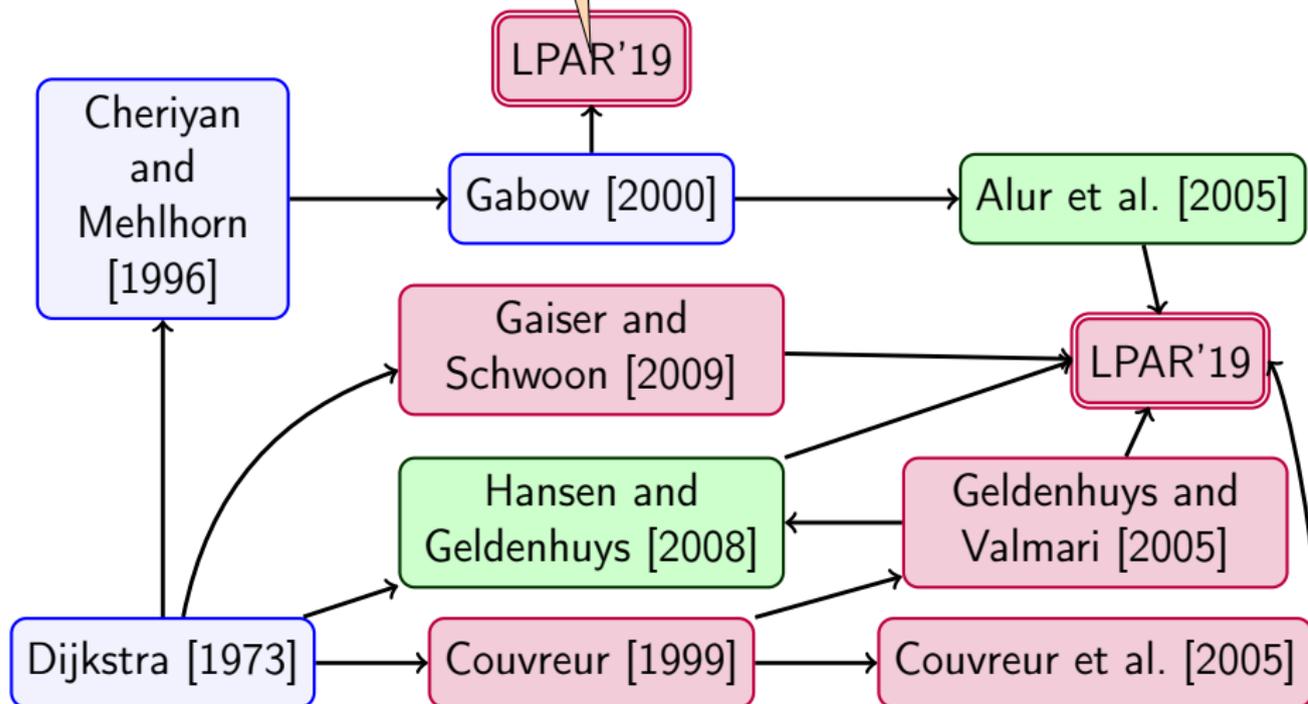




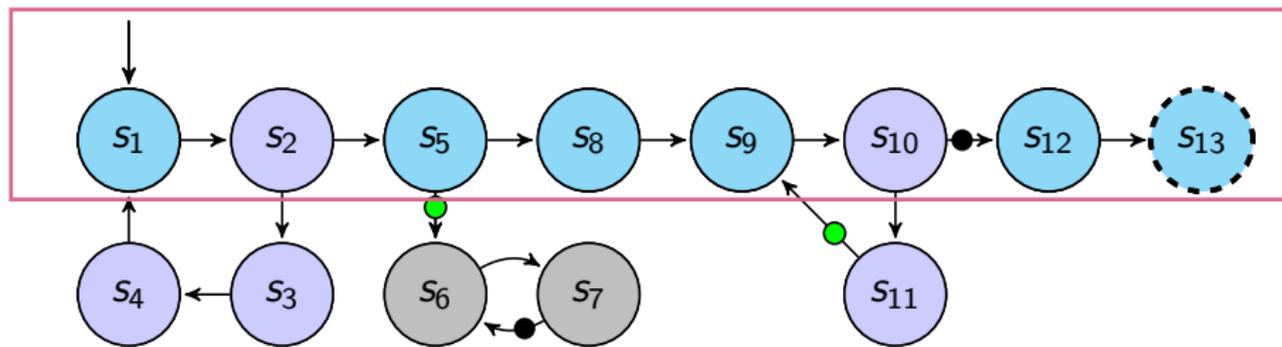


- Use a Union-Find data structure to avoid the cost of marking *dead* an SCC;
- Compatible *root stack compression*;

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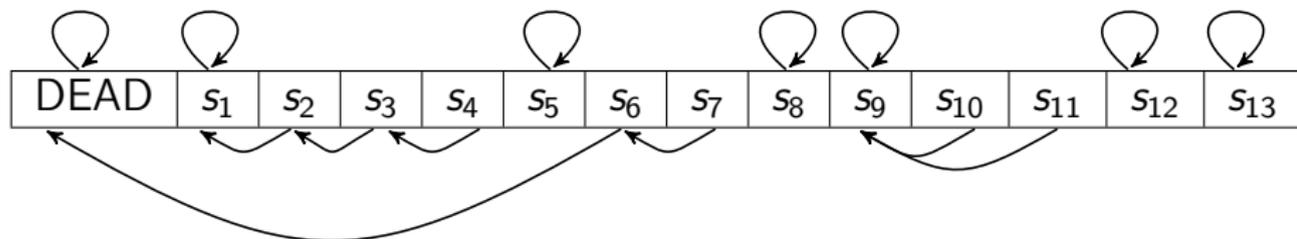
# Gabow – Back to the example



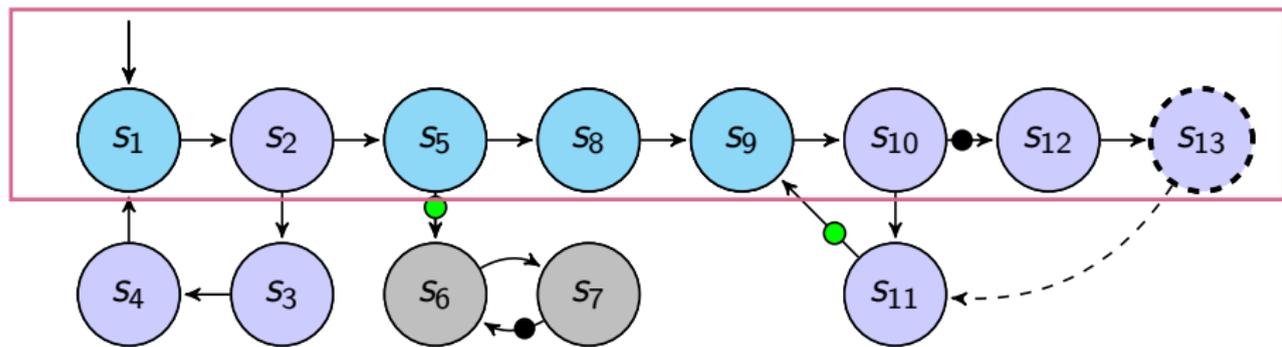
Root stack

S <sub>1</sub>	S <sub>5</sub>	S <sub>8</sub>	S <sub>9</sub>	S <sub>12</sub>	S <sub>13</sub>
∅	∅	∅	●	∅	∅

UF



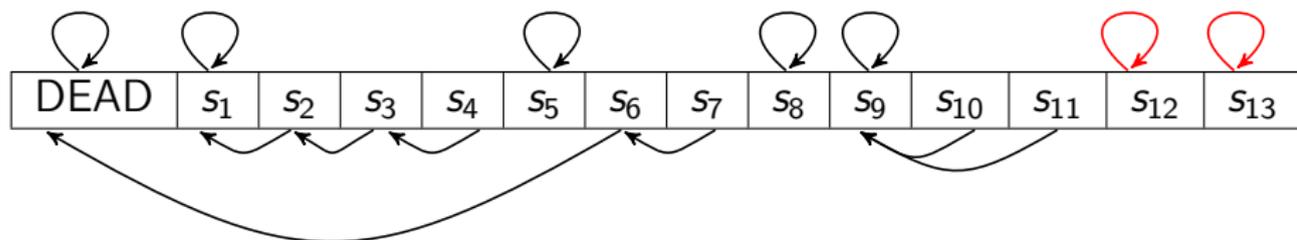
# Gabow – Back to the example



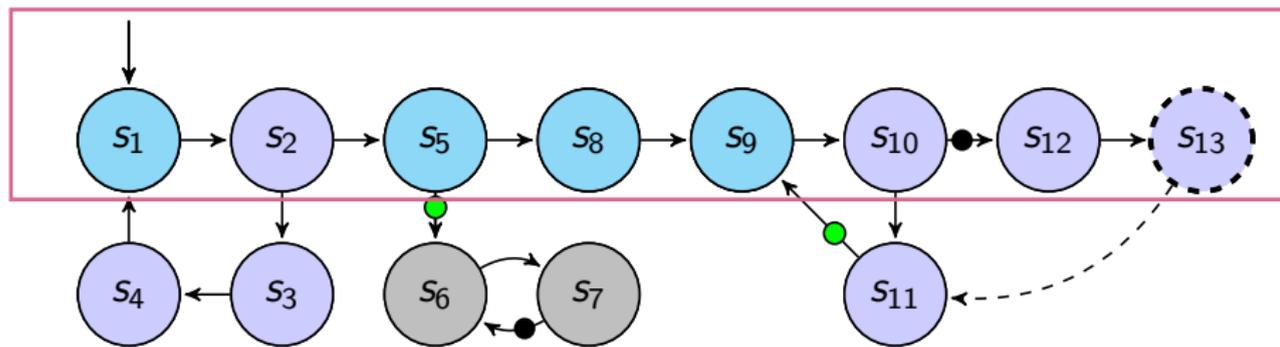
Root stack

S <sub>1</sub>	S <sub>5</sub>	S <sub>8</sub>	S <sub>9</sub>	S <sub>12</sub>	S <sub>13</sub>
∅	∅	∅	●	∅	∅

UF



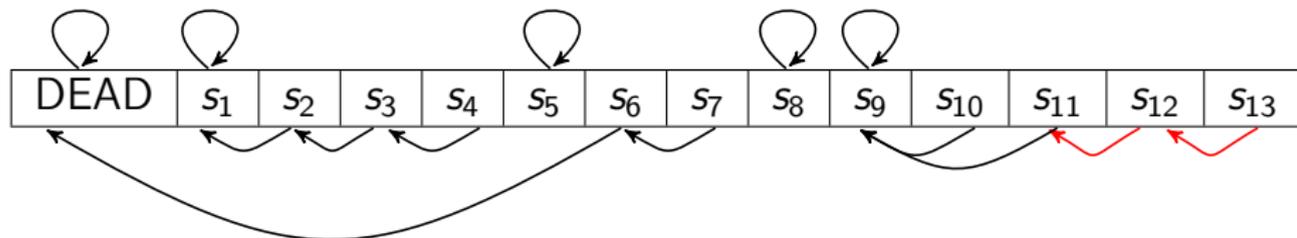
# Gabow – Back to the example



Root stack

$s_1$	$s_5$	$s_8$	$s_9$
$\emptyset$	$\emptyset$	$\emptyset$	● ●

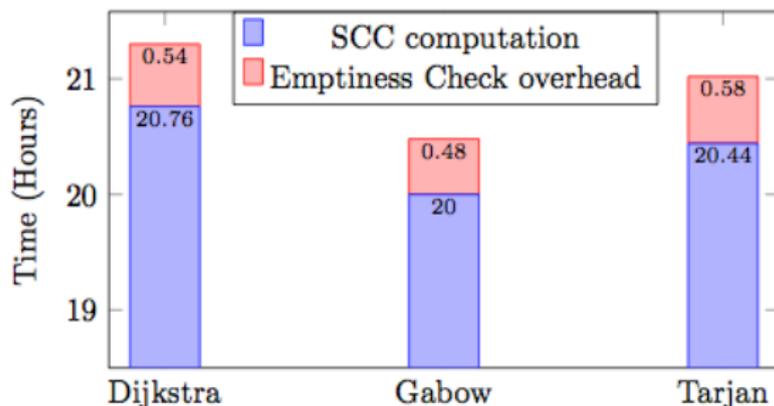
UF



# Let's benchmark!

- Models from the BEEM benchmark
- 448 empty products where the emptiness check takes at least 10 seconds on an Intel 64-bit Xeon @ 2.00 GHz
- 412 non-empty products
- Union-Find uses common optimizations:
  - ▶ Link by Rank
  - ▶ Immediate Parent Check
  - ▶ Memory Smart
  - ▶ Path Compression

# Comparisons of emptiness checks



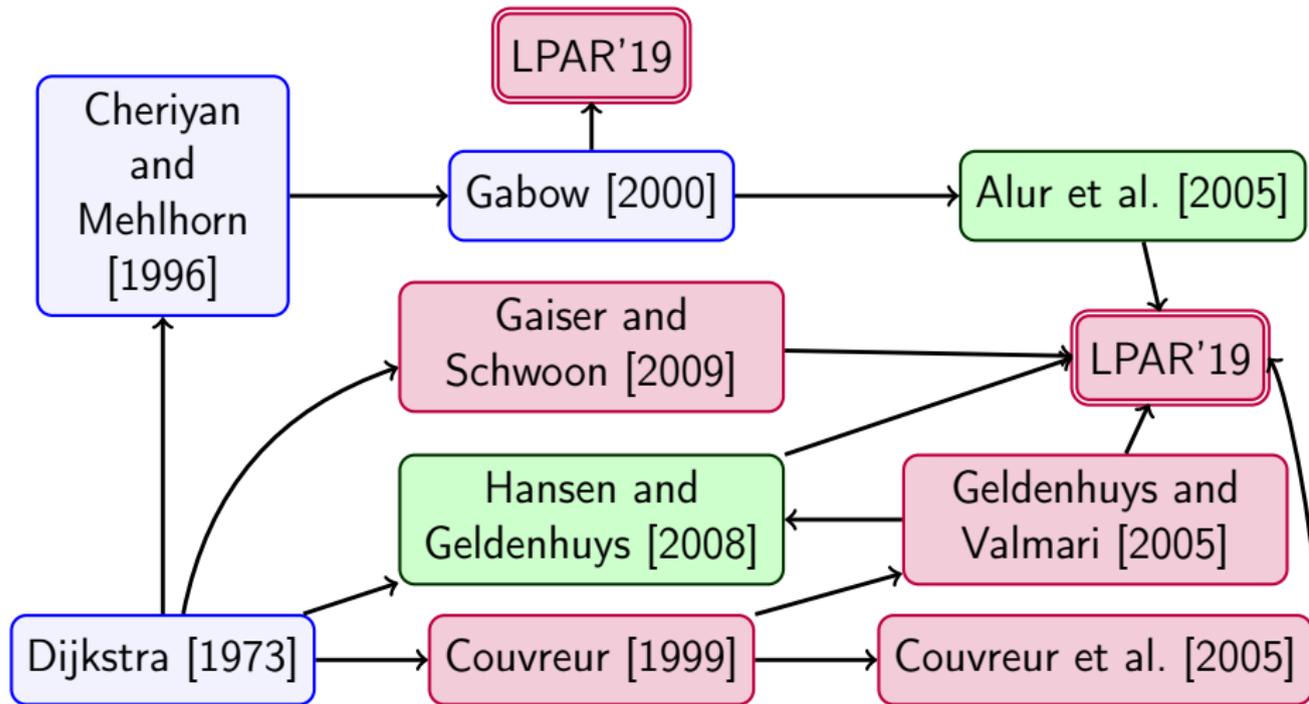
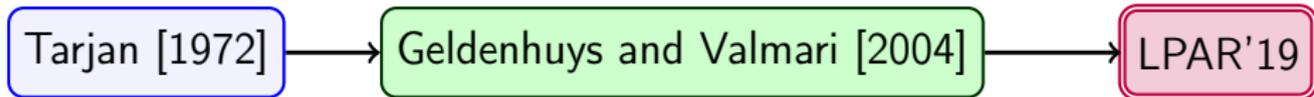
The three algorithms are comparable.

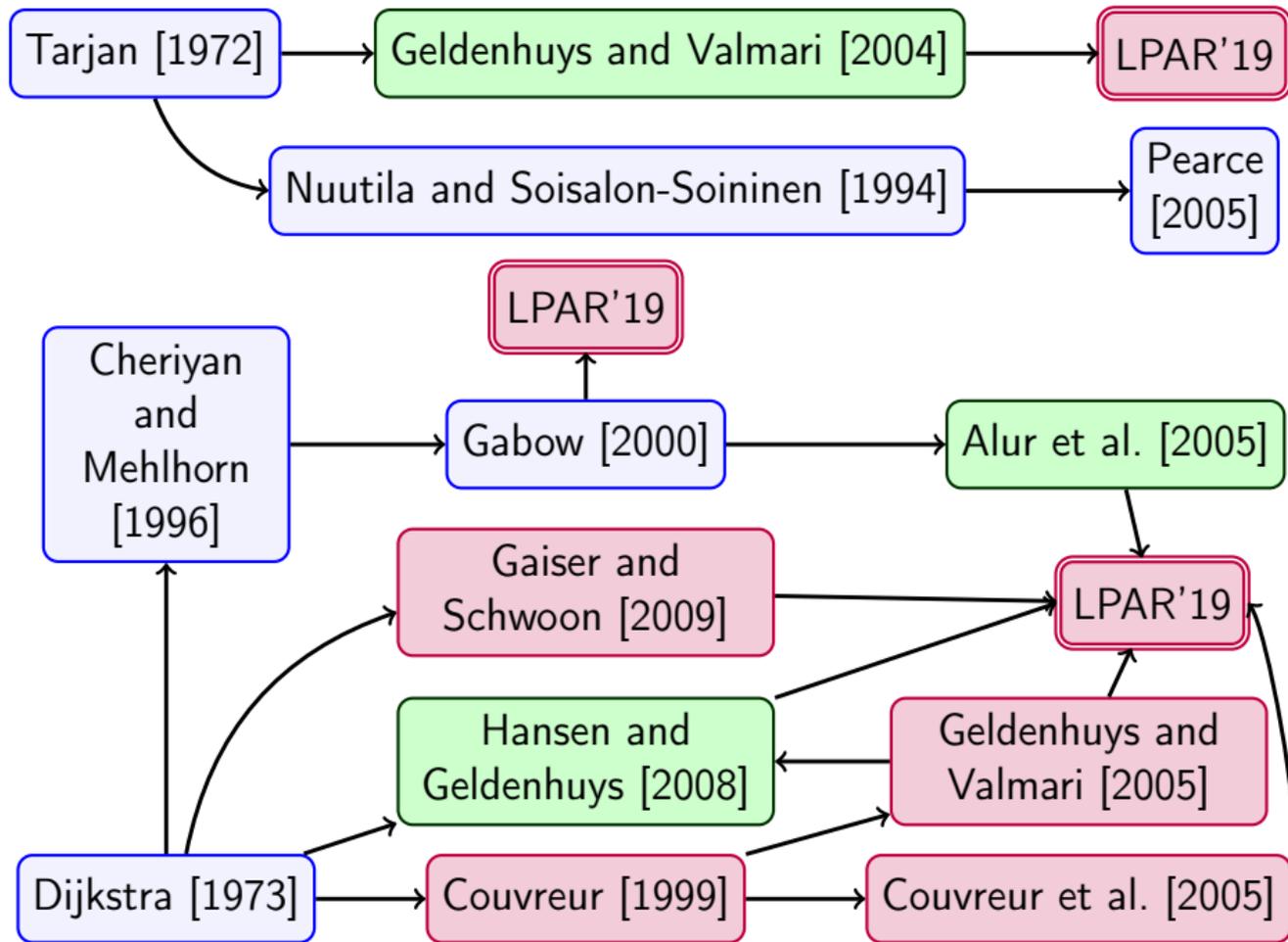
Dijkstra-based emptiness check is the best memory efficient and can benefit from a compressed stack!

Tarjan-based is the faster when bit state hashing and state space caching are not used!

# Conclusion

- Comparison of generalized emptiness checks for the automata theoretic approach to model checking;
- Improve Dijkstra SCC computation algorithm;
- First emptiness check based on a Union-Find data structure;
- Memory comparison.





## Future work...

- Integrate Nuutila's optimisation in all algorithms.
- Compressed stack for Tarjan's algorithm.
- Build a Tarjan-based algorithm with a Union-Find data structure.
- Explore parallel set-ups for these algorithms.

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Questions?

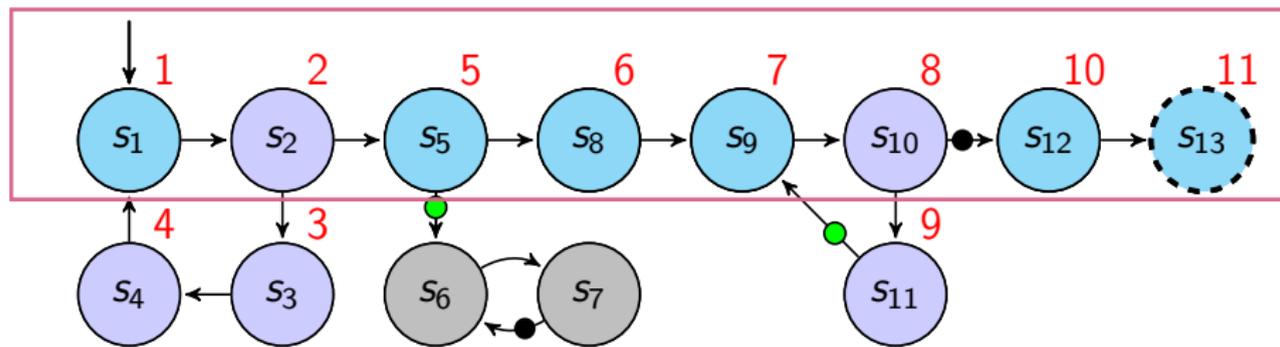
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# Tarjan – Back to the example



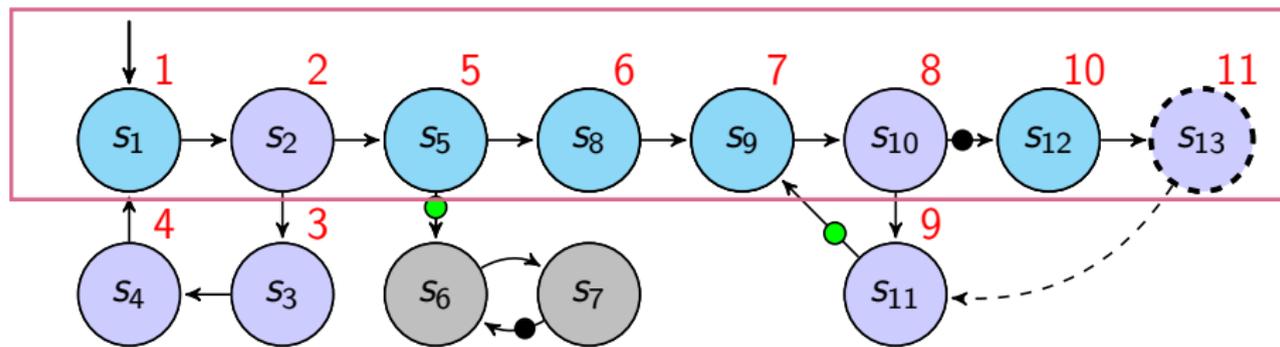
Lowlink stack

1	1	5	6	7	7	10	11
$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$	●	$\emptyset$	$\emptyset$

LIVE stack

$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	$s_8$	$s_9$	$s_{10}$	$s_{11}$	$s_{12}$	$s_{13}$
1	2	3	4	5	6	7	8	9	10	11

# Tarjan – Back to the example



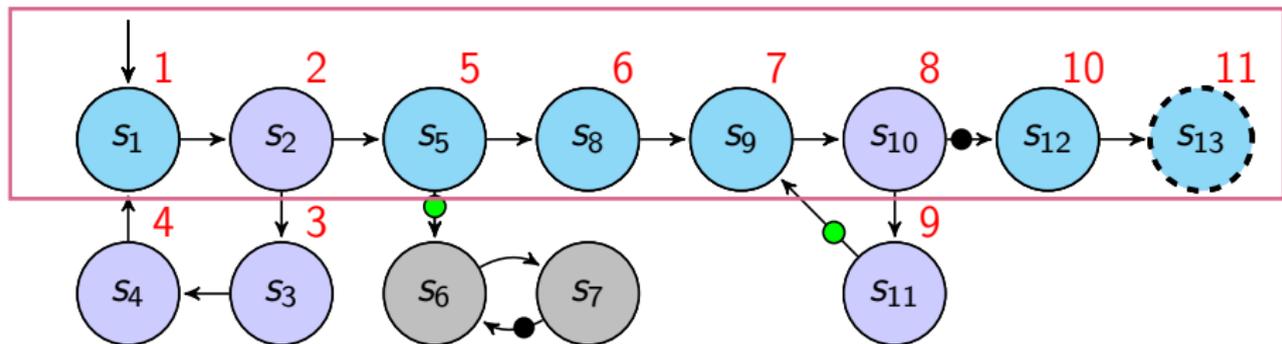
Lowlink stack

1	1	5	6	7	7	10	9
$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$	●	$\emptyset$	$\emptyset$

LIVE stack

$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	$s_8$	$s_9$	$s_{10}$	$s_{11}$	$s_{12}$	$s_{13}$
1	2	3	4	5	6	7	8	9	10	11

# Dijkstra – Back to the example



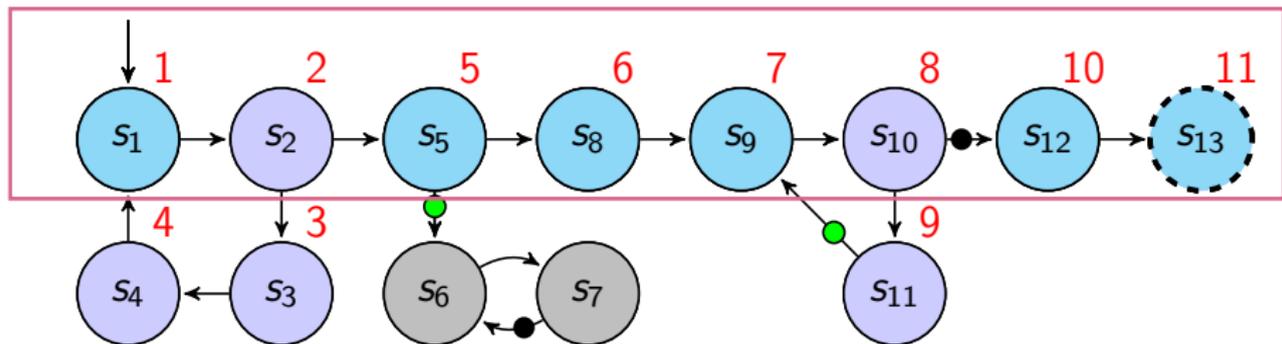
Root stack

$s_1$	$s_5$	$s_8$	$s_9$	$s_{12}$	$s_{13}$
$\emptyset$	$\emptyset$	$\emptyset$	●	$\emptyset$	$\emptyset$

LIVE stack

$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	$s_8$	$s_9$	$s_{10}$	$s_{11}$	$s_{12}$	$s_{13}$
1	2	3	4	5	6	7	8	9	10	11

# Dijkstra – Back to the example



Root stack

S1	S5	S8	S9	S12	S13
∅	∅	∅	●	∅	∅

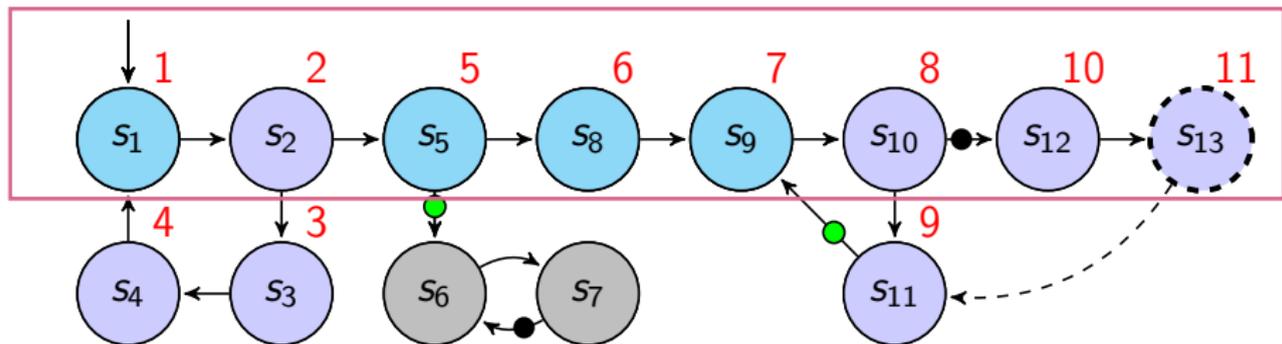
Compressed  
Root Stack

2	4	6	8
∅	∅	●	∅
×	✓	×	✓

LIVE stack

S1	S2	S3	S4	S5	S8	S9	S10	S11	S12	S13
1	2	3	4	5	6	7	8	9	10	11

# Dijkstra – Back to the example



Root stack

$s_1$	$s_5$	$s_8$	$s_9$
$\emptyset$	$\emptyset$	$\emptyset$	●●

Compressed  
Root Stack

2	4	8
$\emptyset$	$\emptyset$	●●
×	✓	×

LIVE stack

$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	$s_8$	$s_9$	$s_{10}$	$s_{11}$	$s_{12}$	$s_{13}$
1	2	3	4	5	6	7	8	9	10	11